

TR-254

Functionality Tests for Ethernet Based Access Nodes

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Executive Summary

TR-254 provides a test plan that may be used to verify the functionality of Ethernet based Access Nodes. It is based on requirements defined in the following Broadband Forum Technical Reports:

- TR-101 Issue 2, *Migration to Ethernet-Based Broadband Aggregation*
- TR-177, *IPv6 in the context of TR-101*

A subset of requirements from these Technical Reports has been chosen for inclusion in this test plan. Each of the test cases is designed to verify a specific requirement or set of related requirements.

1 Purpose and Scope

1.1 Purpose

Network operators who want to follow the architecture and requirements defined by the Broadband Forum need to know whether the equipment they are intending to deploy provides the specified functionality that they require. Vendors also use various tests when developing their network equipment. Vendors and network operators currently perform their own validation (qualification) testing, but so far there has been no common, published test plan.

A common test plan can give several advantages:

- easier management of the validation process owing to having common, well known requirements and test methodology
- simple way of comparing of the quality of tested equipment
- cost savings:
 - smaller number of problems detected during the qualification phase done by network operators as problems should have been identified and fixed by prior vendor testing
 - it offers opportunity to automate validation of new software releases

TR-254 describes a series of tests for Access Nodes that are intended for use by both Operators and Vendors.

1.2 Scope

This Technical Report defines includes a limited set of key test cases that can verify the functionality of Access Nodes. The tests cases are intended to be used by network operators, vendors and test laboratories to check if devices meet a subset of the requirements presented in the following Broadband Forum documents:

- TR-101 Issue 2, *Migration to Ethernet-Based Broadband Aggregation*
- TR-177, *IPv6 in the context of TR-101*

As these Technical Reports contain a very large number of requirements, it would be impractical to completely test them all. A subset has therefore been chosen to verify the particular functions of Access Nodes implementations that have been found to be the most critical to real-world service providers' deployments.

Test cases for other network elements (RG, Aggregation Nodes, BNG) are out of scope of this Technical Report, but may be the subject of future Technical Reports.

2 References and Terminology

2.1 Conventions

In this Technical Report, several words are used to signify the requirements of the specification. These words are always capitalized. More information can be found in RFC 2119 [3].

MUST	This word, or the term “REQUIRED”, means that the definition is an absolute requirement of the specification.
MUST NOT	This phrase means that the definition is an absolute prohibition of the specification.
SHOULD	This word, or the term “RECOMMENDED”, means that there could exist valid reasons in particular circumstances to ignore this item, but the full implications need to be understood and carefully weighed before choosing a different course.
SHOULD NOT	This phrase, or the phrase "NOT RECOMMENDED" means that there could exist valid reasons in particular circumstances when the particular behavior is acceptable or even useful, but the full implications need to be understood and the case carefully weighed before implementing any behavior described with this label.
MAY	This word, or the term “OPTIONAL”, means that this item is one of an allowed set of alternatives. An implementation that does not include this option MUST be prepared to inter-operate with another implementation that does include the option.

2.2 References

The following references are of relevance to this Technical Report. At the time of publication, the editions indicated were valid. All references are subject to revision; users of this Technical Report are therefore encouraged to investigate the possibility of applying the most recent edition of the references listed below.

A list of currently valid Broadband Forum Technical Reports is published at www.broadband-forum.org.

Document	Title	Source	Year
[1] TR-101 Issue 2	<i>Migration to Ethernet-Based Broadband Aggregation</i>	BBF	2011
[2] TR-177	<i>IPv6 in the context of TR-101</i>	BBF	2011
[3] RFC 2119	<i>Key words for use in RFCs to Indicate Requirement Levels</i>	IETF	1997

2.3 Abbreviations

This Technical Report uses the following abbreviations:

AN	Access Node
BNG	Broadband Network Gateway
CoS	Class of Service
CPE	Customer Premises Equipment
DHCP	Dynamic host configuration protocol version 4
DHCPv6	Dynamic host configuration protocol version 6
ETH	Ethernet
IGMP	Internet Group Management Protocol
IP	Internet Protocol version 4
IPv6	Internet Protocol version 6
LDRA	Lightweight DHCPv6 Relay
MDF	Main Distribution Frame
PADI	PPPoE active discovery initiation
PADR	PPPoE active discovery request
PADS	PPPoE active discovery session confirmation
PADT	PPPoE active discovery terminate
PPPoE	PPP over Ethernet
QoS	Quality of Service
RA	Router Advertisement
RG	Residential Gateway
RS	Router Solicitation
VID	VLAN ID
VLAN	Virtual LAN

3 Technical Report Impact

3.1 Energy Efficiency

TR-254 has no impact on Energy Efficiency.

3.2 IPv6

TR-254 has no impact on IPv6.

3.3 Security

TR-254 has no impact on Security.

3.4 Privacy

TR-254 has no impact on Privacy

4 Test Methodology

4.1 Test setup

Figure 1 shows the basic test setup for all the test cases presented in TR-254.

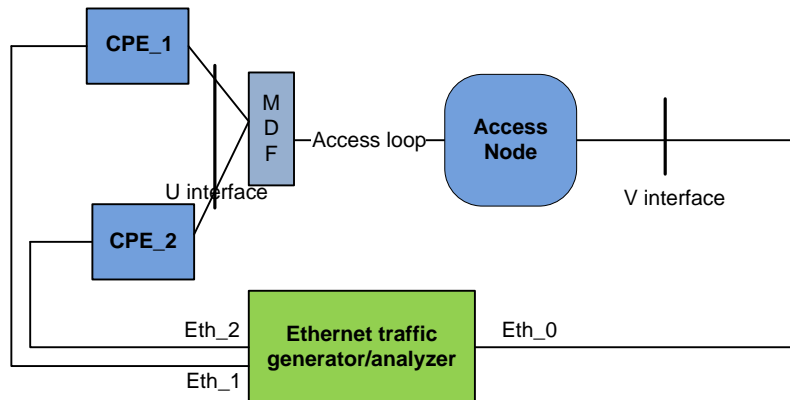


Figure 1 – Scenario of Functionality Tests for Ethernet Based Access Nodes

4.1.1 Access Node

The Access Node is the device under test and is connected directly to the Eth_0 port of the traffic generator/analyzer on one side and to the CPE on another side. As mentioned in TR-101 Issue 2 [1]:

“The physical layer of the U interface considered by this document includes, but is not limited to the following technologies:

- ADSL1 – ITU-T G.992.1
- ADSL2 - ITU-T G.992.3
- ADSL2plus - ITU-T G.992.5
- VDSL2 - ITU-T G.993.2
- G.SHDSL – ITU-T G.991.2
- Any point-to-point 802.3 Ethernet Physical layer
- Bonding of multiple DSL pairs – ITU-T G.Bond (ATM transport (G.998.1), and Ethernet transport (G.998.2)) “

All test cases were written without specifying the physical layer, and so can be used for any kind of access.

During all tests the Access Node must be stable. If reset or reboot of the node should occur, the whole testing process can be considered failed. This include: reboot of shelf, board or physical layer instability.

4.1.2 CPE

The number of items of CPE needed in each test (if different from the basic setup) is specified in the test setup.

- R-1 All CPEs MUST be configured in bridge mode to ensure that specific functions (PPPoE, DHCP, IPv6) are implemented on the Ethernet ports of traffic generator/analyzer and not on the CPE.

4.1.3 Traffic generator/analyzer

One side of the traffic generator/analyzer represents the user equipment (Eth_1, Eth_2) and the other side represents the core equipment (Eth_0).

- R-2 On both sides the traffic generator/analyzer MUST be able to perform specific functions such as:
- DHCPv4/v6 server and client,
 - Neighbor Discovery IPv6,
 - PPPoE server and client,
 - IGMP host and querier.
- R-3 The Traffic generator/analyzer MUST be able to transmit/analyze frames with different MAC addresses.

5 Test cases covering requirements from TR-101 Issue 2

5.1 QoS

5.1.1	Downstream scheduling using strict priority queuing															
Test objective	The aim of this test is to check if downstream scheduling works															
Requirements	TR-101i2: R-64, R-68, R-70															
Requirement description	<p>R-64: The Access Node MUST support at least 4 traffic classes for Ethernet frames, and MUST support configurable mapping to these classes from the 8 possible values of the Ethernet priority field</p> <p>R-68: The Access Node MUST support at least 4 queues per interface, one per traffic class</p> <p>R-70: The Access Node MUST support scheduling of user queues according to strict priority among at least 4 queues</p>															
Device under test	<Name of the Access Node>															
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> The Access Node is configured to receive VLAN tagged traffic on its uplink and relay this traffic to the CPE Mapping from Ethernet priority to 4 traffic classes is configured according to Table 1. For each traffic class a queue should be configured according to Table 1. <p style="text-align: center;">Table 1. QoS configuration</p> <table border="1" data-bbox="574 1073 1325 1354"> <thead> <tr> <th data-bbox="574 1073 850 1192">queue=stream</th> <th data-bbox="850 1073 1019 1192">Ethernet priority field (p-bit)</th> <th data-bbox="1019 1073 1325 1192">Queuing algorithm</th> </tr> </thead> <tbody> <tr> <td data-bbox="574 1192 850 1234">0 (highest priority)</td> <td data-bbox="850 1192 1019 1234">5</td> <td data-bbox="1019 1192 1325 1234">strict priority queuing</td> </tr> <tr> <td data-bbox="574 1234 850 1276">1</td> <td data-bbox="850 1234 1019 1276">3,4,6,7</td> <td data-bbox="1019 1234 1325 1276">strict priority queuing</td> </tr> <tr> <td data-bbox="574 1276 850 1318">2</td> <td data-bbox="850 1276 1019 1318">1,2</td> <td data-bbox="1019 1276 1325 1318">strict priority queuing</td> </tr> <tr> <td data-bbox="574 1318 850 1360">3 (lowest priority)</td> <td data-bbox="850 1318 1019 1360">0</td> <td data-bbox="1019 1318 1325 1360">strict priority queuing</td> </tr> </tbody> </table>	queue=stream	Ethernet priority field (p-bit)	Queuing algorithm	0 (highest priority)	5	strict priority queuing	1	3,4,6,7	strict priority queuing	2	1,2	strict priority queuing	3 (lowest priority)	0	strict priority queuing
queue=stream	Ethernet priority field (p-bit)	Queuing algorithm														
0 (highest priority)	5	strict priority queuing														
1	3,4,6,7	strict priority queuing														
2	1,2	strict priority queuing														
3 (lowest priority)	0	strict priority queuing														
Test procedure	<ol style="list-style-type: none"> From Eth_0 of network generator send 4 streams each with the same packet rate and different Ethernet priority field values (0 to 7). The total of all streams will initially have a bit rate less than the maximum bandwidth available at the U interface Gradually increase the bit rate of traffic stream 0 until no frames from traffic stream 3 are received on Eth_1 Gradually increase the bit rate of traffic stream 0 until no frames from traffic streams 2 and 3 are received on Eth_1 Gradually increase the bit rate of traffic stream 0 until no frames from traffic streams 1,2 and 3 are received on Eth_1 															
Expected result	<ol style="list-style-type: none"> In step 1 all streams are received on Eth_1 without any frame loss After step 2 streams 0,1 and 2 are received on Eth_1 without any frame loss After step 3 streams 0 and 1 are received on Eth_1 without any frame loss 															

	4. After step 4 stream 0 is received on Eth_1 without any frame loss
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.2 L2 Security Considerations

5.2.1 Broadcast Handling

5.2.1.1	Protection against broadcast/multicast storms at user port level								
Test objective	The aim of this test is to check if broadcast/multicast storm protection works								
Requirement	TR-101i2: R-109								
Requirement description	R-109: The Access Node MUST protect the aggregation network and BNGs from broadcast and multicast storms at user and network port levels								
Device under test	<Name of the Access Node>								
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> If the limit is configurable test to all the cases in Table 2 If the limit is not configurable test according to the value provided by the AN vendor <div style="text-align: center;"> <p>Table 2. Frames rate limitation</p> <table border="1"> <thead> <tr> <th></th> <th>X= frames per second</th> </tr> </thead> <tbody> <tr> <td>case_1</td> <td>0</td> </tr> <tr> <td>case_2</td> <td>a number between 0 and the maximum</td> </tr> <tr> <td>case_3</td> <td>maximum supported*</td> </tr> </tbody> </table> </div> <p>*but less than 80% of upstream bandwidth available on user port</p>		X= frames per second	case_1	0	case_2	a number between 0 and the maximum	case_3	maximum supported*
	X= frames per second								
case_1	0								
case_2	a number between 0 and the maximum								
case_3	maximum supported*								
Test procedure	<ul style="list-style-type: none"> ➤ PPPoE scenario <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled for CPE_1 facing port From user side (Eth_1) send PPP PADI and PADR frames with rate equal to 120% * X ➤ DHCP and ARP scenario <ol style="list-style-type: none"> DHCP Relay is enabled for CPE_1 facing port From user side (Eth_1) send DHCP Discovery and Request frames with broadcast destination mac-address and with frame rate equal to 120% * X From user side (Eth_1) send ARP Request frames with broadcast destination mac-address and with frame rate equal to 120% * X ➤ IGMP scenario <ol style="list-style-type: none"> IGMP processing is enabled for CPE_1 facing port From user side (Eth_1) send IGMP join and leave frames with rate equal to 120% * X 								

Expected result	1. For each case frames received on Eth_0 are limited to rate X (steps 2,4,5,7)
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.2.1.2	Protection against broadcast/multicast storms at network port level
Test objective	The aim of this test is to check if broadcast/multicast storm protection works
Requirement	TR-101i2: R-109
Requirement description	R-109: The Access Node MUST protect the aggregation network and BNGs from broadcast and multicast storms at user and network port levels
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but with n CPEs, where n is the smallest integer greater or equal to $(Y/X * 120\%)$ where X – frame rate limitation at user port; Y- frame rate limitation at network port <p>Test Conditions:</p> <ol style="list-style-type: none"> Broadcast and multicast storms protection mechanism is configured at network port level of Access Node to the value of Y packets per second or if not configured, Y is provided by the AN vendor) For each CPE maximum frame rate is transmitted, equal to X frames per second
Test procedure	<ul style="list-style-type: none"> ➤ PPPoE scenario <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled for CPE_1 to CPE_n facing ports From user side (Eth_1 to Eth_n) send PPP PADI and PADR frames with broadcast destination MAC address with rate X for each port. Total traffic generated is greater than Y ➤ DHCP and ARP scenario <ol style="list-style-type: none"> DHCP Relay enabled is enabled for CPE_1 to CPE_n facing ports From user side (Eth_1 to Eth_n) send DHCP Discovery and Request frames with broadcast destination MAC address with rate X for each port. Total traffic generated is greater than Y From user side (Eth_1 to Eth_n) send ARP Request frames with broadcast destination MAC address with rate X for each port. Total traffic generated is greater than Y ➤ IGMP scenario <ol style="list-style-type: none"> IGMP processing is enabled for CPE_1 to CPE_n facing ports From user side (Eth_1) to (Eth_n) send IGMP join and leave frames with rate equal to X for each port. Total traffic generated is greater than Y
Expected result	1. Frames received on Eth_0 are limited to rate Y
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.2.2 MAC Address Flooding

5.2.2.1	Protection against MAC Address flooding															
Test objective	The aim of the test is to check if protection against MAC address flooding works															
Requirements	TR-101i2: R-114, R-115															
Requirement description	R-114: In order to prevent source MAC address flooding attacks, the Access Node MUST be able to limit the number of source MAC addresses learned from a given bridged port. R-115: This limit MUST be configurable per user facing port															
Device under test	<Name of the Access Node>															
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> MAC Address flooding mechanism is configured on user facing port CPE_1 and CPE_2 in the following combinations: <p>Table 3. Values of possible learned MAC addresses or MAC flooding protection disabled</p> <table border="1" data-bbox="750 865 1151 1150"> <thead> <tr> <th></th> <th>CPE_1</th> <th>CPE_2</th> </tr> </thead> <tbody> <tr> <td>case_1</td> <td>disable</td> <td>maximum supported</td> </tr> <tr> <td>case_2</td> <td>1</td> <td>2</td> </tr> <tr> <td>case_3</td> <td>2</td> <td>1</td> </tr> <tr> <td>case_4</td> <td>maximum supported</td> <td>disable</td> </tr> </tbody> </table>		CPE_1	CPE_2	case_1	disable	maximum supported	case_2	1	2	case_3	2	1	case_4	maximum supported	disable
	CPE_1	CPE_2														
case_1	disable	maximum supported														
case_2	1	2														
case_3	2	1														
case_4	maximum supported	disable														
Test procedure	<ol style="list-style-type: none"> For each case proper MAC address limitations are configured on the Access Node (based on Table 3) From user side (Eth_1 and Eth_2) send traffic upstream with different MAC addresses (MAC1, MAC2, ...), different MACs values for each CPE and streams; the number of generated streams should be greater than the maximum supported value Small downstream traffic is to assure proper content of MAC address table on Access Node (enable one by one for each stream) 															
Expected result	<ol style="list-style-type: none"> Number of streams with different source MAC addresses transmitted via the Access Node should be the same as number configured on the system. In case of MAC flooding protection disabled all streams are transmitted Any other stream beside those in 1. should be blocked by Access Node and not appear on Eth_0 port MAC address table on Access Node should not be updated about blocked MAC addresses 															
Pass/fail	<pass or fail>															
Remarks	<remarks from test performance>															

5.3 Additional IWF for IPoE based Access in N:1 VLANs

5.3.1 DHCP Processing

5.3.1.1	DHCP Relay Agent configurable per port
Test objective	The aim of this test is to check if DHCP processing is configurable per port
Requirement	TR-101i2: R-120
Requirement description	R-120: The Access Node MUST be able to function as a Layer 2 DHCP Relay Agent on selected untrusted user-facing ports of a given VLAN
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled for CPE_1 facing port and disabled for CPE_2 facing port – both user ports are in the same VLAN_X Option-82 is enabled for CPE_1 facing port and disabled for CPE_2 facing port
Test procedure	<ol style="list-style-type: none"> Establish DHCP transaction from Eth_1 and Eth_2
Expected result	<ol style="list-style-type: none"> DHCP Discovery and Request messages received on Eth_0 and corresponding to Eth_1 (connected to CPE_1) have option-82 as configured on Access Node DHCP Discovery and Request messages received on Eth_0 and corresponding to Eth_2 (connected to CPE_2) do not have option-82 If DHCP Relay binding table exist on Access Node is filled only with Eth_1 entry
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.2	DHCP Relay adding and removing option-82 in DHCP processing
Test objective	The aim of this test is to check if DHCP option-82 adding and removing works
Requirements	TR-101i2: R-124, R-125
Requirement description	<p>R-124: The Access Node MUST, when performing the function of a Layer 2 DHCP Relay Agent, add option-82 with the ‘circuit-id’ and/or ‘remote-id’ sub-options to all DHCP messages sent by the client before forwarding to the Broadband Network Gateway</p> <p>R-125: The Access Node MUST, when performing the function of a Layer 2 DHCP Relay Agent, remove option-82 information from all DHCP reply messages received from the Broadband Network Gateway before forwarding to untrusted interface</p>
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> Traffic generator when acting as DHCP server sends option-82 in Offer and Ack messages in the same format as received in DHCP Discovery and Request Layer 2 DHCP Relay Agent is enabled on the Access Node

	<p>3. Configuration of sub option of option-82 is configured in the following combinations:</p> <p style="text-align: center;">Table 4. Test cases for option-82</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th></th> <th>circuit-id</th> <th>remote-id</th> </tr> </thead> <tbody> <tr> <td>case_1</td> <td>enable</td> <td>enable</td> </tr> <tr> <td>case_2</td> <td>disable</td> <td>enable</td> </tr> <tr> <td>case_3</td> <td>enable</td> <td>disable</td> </tr> <tr> <td>case_4</td> <td>disable</td> <td>disable</td> </tr> </tbody> </table>		circuit-id	remote-id	case_1	enable	enable	case_2	disable	enable	case_3	enable	disable	case_4	disable	disable
	circuit-id	remote-id														
case_1	enable	enable														
case_2	disable	enable														
case_3	enable	disable														
case_4	disable	disable														
Test procedure	<ol style="list-style-type: none"> 1. Select a random values for circuit-id and remote-id 2. Establish DHCP transaction case_1 3. From user side (Eth_1) send DHCP release 4. Establish DHCP transaction case_2 5. From user side (Eth_1) send DHCP release 6. Establish DHCP transaction case_3 7. From user side (Eth_1) send DHCP release 8. Establish DHCP transaction case_4 9. From user side (Eth_1) send DHCP release 															
Expected result	<ol style="list-style-type: none"> 1. For each case DHCP Discovery, Request and Release messages received on Eth_0 have sub-options of option-82 according to Table 4 2. For all cases DHCP messages received on Eth_1 port do not have option-82 															
Pass/fail	<pass or fail>															
Remarks	<remarks from test performance>															

5.3.1.3	Server-originated broadcast DHCP packets
Test objective	The aim of this test is to check if DHCP processing works in downstream direction
Requirement	TR-101i2: R-127
Requirement description	R-127: An Access Node, when performing the function of a Layer 2 DHCP Relay Agent, MUST examine option-82 and/or the chaddr field, and only transmit these packets (after removal of option-82) to the untrusted interface for which it is intended
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. DHCP server is responding with DHCP Offer and ACK messages which have broadcast destinations MAC/IP addresses 2. Traffic generator when acting as DHCP server sends option-82 in Offer and ACK messages in the same format as received in DHCP Discovery and Request 3. Layer 2 DHCP Relay Agent is enabled on the Access Node for CPE_1 and CPE_2 - both user ports are in the same VLAN_X (X – random value)
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1)

Expected result	<ol style="list-style-type: none"> 1. DHCP transaction is successful 2. DHCP messages received on Eth_1 port do not have option-82 filled 3. no DHCP messages received on Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.4	DHCP Relay not changing DHCP Request from broadcast to unicast
Test objective	The aim of this test is to check if Layer 2 DHCP relay agent is not converting broadcast messages to unicast when relaying this messages in upstream direction
Requirement	TR-101i2: R-128
Requirement description	R-128: The Access Node, when performing the function of a Layer 2 DHCP relay agent, MUST NOT convert the DHCP request from the client from a broadcast to a unicast packet at layer 2 or layer 3
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> 1. DHCP transaction is successful 2. DHCP Request frame received on Eth_0 have broadcast destination MAC/IP addresses
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.5	DHCP Relay not setting the giaddr in DHCP request
Test objective	The aim of this test is to check if Layer 2 DHCP relay agent is not setting the 'giaddr' field when relaying user DHCP messages in upstream direction
Requirement	TR-101i2: R-129
Requirement description	R-129: The Access Node, when performing the function of a Layer 2 DHCP relay agent, MUST NOT set the giaddr on the DHCP request from the client
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> 1. DHCP transaction is successful

	2. DHCP Request frame received on Eth_0 do not have 'giaddr' option filled
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.6	DHCP Relay discarding specific DHCP Discover and Requests packets
Test objective	The aim of this test is to check if Layer 2 DHCP relay agent is discarding specific DHCP messages
Requirement	TR-101i2: R-130
Requirement description	R-130: The Access Node, when performing the function of a Layer 2 DHCP relay agent, MUST be configurable per port to snoop all DHCP traffic and filter out those DISCOVER and REQUEST packets from the access loop that have nonzero giaddr, and unicast request packets with a zero ciaddr
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup but using only 1 CPE Test Condition: <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> Establish DHCP transaction from user side (Eth_1) From user side (Eth_1) send DHCP Release From user side (Eth_1) send DHCP Discovery and Request packets with nonzero 'giaddr' and destination broadcast MAC/IP address From user side (Eth_1) send DHCP Request packets with zero 'ciaddr' and unicast destination MAC/IP address of DHCP server
Expected result	<ol style="list-style-type: none"> In step 1 DHCP transaction is successful In steps 3,4 all DHCP messages are discarded by Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.7	DHCP Relay discarding packets with option-82 from user
Test objective	The aim of this test is to check if Layer 2 DHCP relay agent is discarding user DHCP messages containing option-82
Requirement	TR-101i2: R-131
Requirement description	R-131: The Access Node, when performing the function of a Layer 2 DHCP relay agent, MUST discard any DHCP request packet containing option-82 or giaddr and received from an untrusted port.
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup but using only 1 CPE Test Condition: <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled on the Access Node

Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1) 2. From user side (Eth_1) send DHCP Release 3. From user side (Eth_1) send DHCP Discovery and Request packets with broadcast destination MAC/IP address and with nonzero option-82 4. From user side (Eth_1) send DHCP Request packets with unicast destination MAC/IP address of DHCP server and with nonzero option-82
Expected result	<ol style="list-style-type: none"> 1. In step 1 DHCP transaction is successful 2. In steps 3,4 all DHCP messages are discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.1.8	DHCP Relay forwarding DHCP requests
Test objective	The aim of this test is to check if Layer 2 DHCP relay agent is forwarding user DHCP messages only to uplink designated port
Requirement	TR-101i2: R-132
Requirement description	R-132: The Access Node, when performing the function of a Layer 2 DHCP relay agent, MUST only forward DHCP requests to the upstream designated port(s) to prevent flooding or spoofing
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> • Basic setup Test Condition: <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node for CPE_1 and CPE_2 - both user ports are in the same VLAN_X (X – random value)
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> 1. DHCP messages are received on Eth_0 (no messages received on Eth_2)
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.2 ARP Processing and IP Spoofing Prevention

5.3.2.1	Populating ARP table according to DHCP transaction
Test objective	The aim of this test is to check if ARP table is populated by DHCP transactions
Requirement	TR-101i2: R-134
Requirement description	R-134: The Access Node SHOULD inspect upstream and downstream DHCP packets, discover mapping of IP address to MAC address and access ports and populate its ARP table accordingly
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> • Basic setup

	Test Condition: 1. Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	1. Establish DHCP transaction from user side (Eth_1 and Eth_2) 2. Check the Access Node's ARP table
Expected result	1. In step 2 the Access Node's ARP table have entries with IP and MAC for Eth_1 and Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.2.2	ARP Processing in downstream
Test objective	The aim of this test is to check if ARP Processing works in downstream direction
Requirement	TR-101i2: R-135
Requirement description	R-135: The Access Node SHOULD ensure that downstream broadcast ARP requests are not sent on access ports that do not have the associated requested IP address
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> • Basic setup Test Condition: 1. Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	1. Establish DHCP transaction from user side (Eth_1 and Eth_2) 2. From Eth_0 send ARP Request for IP address corresponding to Eth_1
Expected result	1. In step 2 ARP Request not appear on Eth_2 port 2. In step 2 Eth_1 is responding for ARP Request. This message is received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.2.3	IP Spoofing Prevention in case of DHCP
Test objective	The aim of this test is to check if IP address spoofing prevention works and is properly populated from DHCP transactions
Requirement	TR-101i2: R-136
Requirement description	R-136: The Access Node SHOULD provide a mechanism to prevent user IP address spoofing
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> • Basic setup but using only 1 CPE Test Conditions: 1. Layer 2 DHCP Relay Agent is enabled on the Access Node 2. IP Spoofing Prevention is enabled on the Access Node

Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1) 2. From Eth_1 send traffic with source IP address assigned in step 1 3. From Eth_1 send traffic with source IP address different than in step 2
Expected result	<ol style="list-style-type: none"> 1. In step 2 traffic is received on Eth_0 2. In step 3 traffic is discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.3.2.4	IP Spoofing Prevention in case of static IP configuration
Test objective	The aim of this test is to check if IP address spoofing prevention works in the case of static IP configuration
Requirement	TR-101i2: R-137
Requirement description	R-137: The Access Node SHOULD be configurable with a list of IP addresses associated with user port and VLAN for users having static IP configuration.
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node 2. IP Spoofing Prevention is enabled on the Access Node 3. For Eth_1 static IP address is configured on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. From Eth_1 send traffic with source IP address configured on the Access Node 2. From Eth_1 send traffic with source IP address different than in step 1
Expected result	<ol style="list-style-type: none"> 1. In step 1 traffic is received on Eth_0 2. In step 2 traffic is discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4 Access Loop Identification and Characterization

5.4.1 DHCP Relay Agent

5.4.1.1	DHCP Relay Agent Circuit ID format
Test objective	The aim of this test is to check format of Agent Circuit ID added by DHCP Relay Agent
Requirement	TR-101i2: R-140
Requirement description	R-140: The Access Node DHCP Relay Agent MUST be able to encode the access loop identification in the “Agent Circuit ID” sub-option (sub-option 1). The encoding MUST uniquely identify the Access Node and the access loop logical port on the Access Node on which the DHCP

	message was received. The Agent Circuit ID contains a locally administered ASCII string generated by the Access Node, representing the corresponding access loop logical port (Uinterface). The actual syntax of the access loop identification in the Agent Circuit ID is mandated in Section 3.9.3
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is configured on the Access Node with inserting Agent Circuit ID sub-option 2. In sub-option Agent Circuit ID configure string which identify the Access Node and the access loop port
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCP transaction from user side (Eth_1 and Eth_2)
Expected result	<ol style="list-style-type: none"> 1. In step 1 DHCP Discovery and Request messages received on Eth_0 have sub-options Agent Circuit ID as configured on the Access Node 2. In step 1 sub-options for Eth_1 and Eth_2 differs at least in port value
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.1.2	DHCP Relay Agent Remote ID format
Test objective	The aim of this test is to check the format of the Remote ID added by the DHCP Relay Agent
Requirement	TR-101i2: R-141
Requirement description	R-141: The Access Node DHCP Relay Agent MUST have the option to use the “Agent Remote ID” sub-option (sub-option 2) to further refine the access loop logical port identification. The Agent Remote ID contains an a configurable string of 63 characters maximum that uniquely identifies the user on the associated access loop on the Access Node on which the DHCP Discovery message was received. The actual syntax of the user identification in the Agent Remote ID is not specified in TR-254
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. Configure the Remote ID fields inserted by the Access Node DHCP Relay Agent with maximum lengths. Remote ID filled for Eth_1 and Eth_2 must uniquely identify the user port 2. Establish DHCP transaction from user side (Eth_1 and Eth_2)
Expected result	<ol style="list-style-type: none"> 1. In step 1 maximum possible to configured value is less than 64 characters 2. In step 2 DHCP Discovery and Request messages received on Eth_0 have sub-options

	Remote ID as configured on the Access Node 3. In step 2 sub-options Remote ID for Eth_1 and Eth_2 differs at least in port value
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.2 PPPoE Intermediate Agent

5.4.2.1	PPPoE Intermediate Agent
Test objective	The aim of this test is to check if the PPPoE Intermediate Agent works
Requirements	TR-101i2: R-143, R-146
Requirement description	The PPPoE Intermediate Agent intercepts all upstream PPPoE discovery stage packets, i.e. the PADI, PADR and upstream PADT packets, but does not modify the source or destination MAC address of these PPPoE discovery packets. Upon receipt of a PADI or PADR packet sent by the PPPoE client, the Intermediate Agent adds a PPPoE Vendor-Specific TAG to the packet to be sent upstream. The first four octets of the TAG_VALUE contain the vendor id “Broadband Forum”, i.e. 0x000DE9. The remaining octets are used to convey the access loop identification and characteristics
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup Test Condition: <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> Establish PPPoE session from Eth_1 Send PPPoE PADT message from Eth_1 Send from Eth_1 PPPoE PADI and PADR messages that after adding access loop identification will exceed MTU
Expected result	<ol style="list-style-type: none"> In step 1 PPPoE PADI and PADR messages received on Eth_0 are filled with option-105 with a vendor-specific sub-option with the structure of Figure 20/TR-101i2 In steps 1 and 2 PPPoE PADI, PADR, PADT messages received on Eth_0 have source and destination MAC addresses the same as sent from Eth_1 In step 3 PPPoE PADI and PADR messages are dropped by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.2.2	PPPoE Intermediate Agent Circuit ID format
Test objective	The aim of this test is to check the format of the Agent Circuit ID added by the PPPoE Intermediate Agent
Requirement	TR-101i2: R-147
Requirement	R-147: The Access Node MUST encode the access loop identification in the “Agent Circuit ID”

description	suboption (sub-option 1). The encoding MUST uniquely identify the Access Node and the access loop logical port on the Access Node on which the discovery stage PPPoE packet was received. The Agent Circuit ID contains a locally administered ASCII string generated by the Access Node, representing the corresponding access loop logical port (U-interface). The actual syntax of the access loop identification in the Agent Circuit ID is mandated in Section 3.9.3.
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node In sub-option ‘Agent Circuit ID’ configure string which identify the Access Node and the access loop port
Test procedure	<ol style="list-style-type: none"> Establish PPPoE sessions from user side (Eth_1 and Eth_2)
Expected result	<ol style="list-style-type: none"> In step 1 PPPoE PADI and PADR messages received on Eth_0 have sub-options Agent Circuit ID as configured on the Access Node In step 1 sub-options for Eth_1 and Eth_2 differs at least in port value
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.2.3	PPPoE Intermediate Agent Remote ID format
Test objective	The aim of this test is to check the format of the Agent Remote ID added by the PPPoE Intermediate Agent
Requirement	TR-101i2: R-148
Requirement description	R-148: The Access Node MUST have the option to encode the user identification in the “Agent Remote ID” sub-option (sub-option 2). The Agent Remote ID contains an configurable string of 63 characters maximum that uniquely identifies the user on the associated access loop logical port on the Access Node on which the PPPoE discovery packet was received. The actual syntax of the user identification in the Agent Remote ID is not specified in TR-254
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> Configure the Remote ID fields inserted by the Access Node PPPoE Intermediate Agent with maximum lengths. Remote ID filled for Eth_1 and Eth_2 must uniquely identify the user port Establish PPPoE sessions from user side (Eth_1 and Eth_2)
Expected result	<ol style="list-style-type: none"> In step 1 maximum possible to configured value is less than 64 characters In step 2 PPPoE PADI and PADR messages received on Eth_0 have sub-options Remote

	ID as configured on the Access Node 3. In step 2 sub-options 'Remote ID' for Eth_1 and Eth_2 differs at least in port value
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.2.4	PPPoE Intermediate Agent replacing the Broadband Forum PPPoE vendor-specific tag
Test objective	The aim of this test is to check if the PPPoE Intermediate Agent is replacing the vendor-specific tag
Requirement	TR-101i2: R-149
Requirement description	R-149: The Access Node MUST replace the Broadband Forum PPPoE vendor-specific tag with its own if the tag has also been provided by a PPPoE client
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> PPPoE client emulation is configured to insert Broadband Forum PPPoE vendor-specific tag in it's PADI and PADR messages PPPoE Intermediate Agent is configured on the Access Node to replace Broadband Forum PPPoE vendor-specific tag with it's own Vendor-specific tags on PPPoE client emulation and configured on the Access Node are different
Test procedure	1. Establish PPPoE session from user side (Eth_1)
Expected result	1. PPPoE PADI and PADR messages received on Eth_0 have vendor-specific tag sub-option as configured on the Access Node
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.3 Access Loop Identification Configuration and Syntax

5.4.3.1	Access Loop Identification Configuration and Syntax (DHCP Relay Agent)
Test objective	The aim of this test is to check the maximum length of Agent Circuit ID field
Requirement	TR-101i2: R-150
Requirement description	R-150: The Agent Circuit ID field inserted by the Access Node DHCP Relay Agent and PPPoE Intermediate Agent MUST NOT exceed 63 characters
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled on the Access Node
Test procedure	1. Configure the Agent Circuit ID field inserted by the Access Node DHCP Relay Agent with maximum length

	2. Establish DHCP transaction from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> In step 1 maximum possible to configured value is less than 64 characters In step 2 DHCP Discovery and Request messages received on Eth_0 are filled with sub-options with length as maximum configured
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.3.2 Access Loop Identification Configuration and Syntax (DHCP Relay Agent)	
Test objective	The aim of this test is to check the Agent Circuit ID default syntax
Requirements	TR-101i2: R-151, R-152
Requirement description	<p>R-151: The value of the Agent Circuit ID MUST be explicitly configurable, per individual access loop and logical port. When not explicitly configured, it MUST be automatically generated using the default or flexible syntax described in following requirements</p> <p>R-152: The Access Node DHCP Relay Agent and PPPoE Intermediate Agent MUST use the following default syntax to automatically generate the Agent Circuit ID field, identifying access loop logical ports as follows:</p> <p>“Access-Node-Identifier atm slot/port:vpi.vci” (when ATM/DSL is used)</p> <p>“Access-Node-Identifier eth slot/port[:vlan-id]” (when Ethernet[/DSL] is used)</p> <p>In this syntax, Access-Node-Identifier MUST be a unique ASCII string (not using character spaces). The Access-node-identifier, L2 type (ATM, ETH) field and the slot/port fields are separated using a single space character. The slot identifier MUST NOT exceed 6 characters in length and the port identifier MUST NOT exceed 3 characters in length and MUST use a ‘/’ as a delimiter. The vpi, vci and vlan-id fields (when applicable) are related to a given access loop (U-interface)</p>
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled on the Access Node Configure explicitly Agent Circuit ID per individual access loop and logical port or use default syntax to automatically generate the Agent Circuit ID field inserted by the Access Node DHCP Relay Agent For Agent Circuit ID use one of the following scheme: “Access-Node-Identifier atm slot/port:vpi.vci” (when ATM/DSL is used) “Access-Node-Identifier eth slot/port[:vlan-id]” (when Ethernet[/DSL] is used)
Test procedure	<ol style="list-style-type: none"> Establish DHCP transaction from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> In step 1 DHCP Discovery and Request messages received on Eth_0 are filled with sub-option Agent Circuit ID according to presented above scheme
Pass/fail	<pass or fail>

Remarks	<remarks from test performance>
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5.4.3.3	Access Loop Identification Configuration and Syntax (DHCP Relay Agent)		
Test objective	The aim of this test is to check Agent Circuit ID flexible syntax		
Requirements	TR-101i2: R-154, R-155		
Requirement description	<p>R-154: It MUST be possible to override the default syntax of circuit IDs, and support configuration of a more flexible syntax for the Agent Circuit ID, with flexibility in the choice of elements used in the automated generation of circuit-IDs. Such syntax is unique per Access Node</p> <p>R-155: The flexible syntax MUST allow the concatenation of 2 types of elements:</p> <ul style="list-style-type: none"> -Configured strings of ASCII characters. This will typically include characters used as separators between variable fields (usually # . , ; / or space) -Variable fields whose content is automatically generated by the Access Node. The minimum list of those variable fields is given in the following table. Fields should include information which does not vary over time for a given access loop. 		
	Description of the variable	Possible name for the variable	Type of variable and max length
	Logical name of the Access Node.	Access_Node_ID	Variable. Note that total length of the overall agent-circuit-id must not exceed 63 bytes
	Chassis number in the access node	Chassis	Char(2)
	ONU number (Port)	ONU_ID	Char(3)
	Rack number in the access node	Rack	Char(2)
	Frame number in the rack	Frame	Char(2)
	Slot number in the chassis or rack or frame	Slot	Char(2)
	Sub-slot number	Sub-slot	Char(2)
	Port number in the slot	Port	Char(3)
	VPI on U interface in case of ATM over DSL	VPI	Char(4)
	VCI on U interface in case of ATM over DSL	VCI	Char(5)
	VLAN ID on U interface (when applicable)	Q-VID	Char(4)
	S-VLAN ID on V interface	S-VID	Char(4)
C-VLAN ID on V interface	C-VID	Char(4)	
Ethernet Priority bits on V interface	Ethernet Priority	Char(1)	
Device under test	<Name of the Access Node>		
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> 1. Layer 2 DHCP Relay Agent is enabled on the Access Node 		
Test procedure	<ol style="list-style-type: none"> 1. Configure the Agent Circuit ID field inserted by the Access Node DHCP Relay Agent to use strings of ASCII characters: “#” “.” “,” “;” “/” “space” as separators and variable fields whose content is automatically generated(if possible) by the Access Node, if not supported, variable fields should be also configured explicitly 2. Establish DHCP transaction from user side (Eth_1) 		
Expected result	<ol style="list-style-type: none"> 1. In step 1 each of characters is possible to be configured 2. In step 2 DHCP Discovery and Request messages received on Eth_0 are filled with configured characters and variable fields are properly generated 		

Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.3.4	Access Loop Identification Configuration and Syntax (PPPoE Intermediate Agent)
Test objective	The aim of this test is to check the maximum length of the Agent Circuit ID field
Requirement	TR-101i2: R-150
Requirement description	R-150: The Agent Circuit ID field inserted by the Access Node DHCP Relay Agent and PPPoE Intermediate Agent MUST NOT exceed 63 characters
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> Configure the Agent Circuit ID field inserted by the Access Node PPPoE Intermediate Agent with maximum length Establish PPPoE session from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> In step 1 maximum possible to configured value is less than 64 characters In step 2 PPPoE PADI and PADR messages received on Eth_0 are filled with sub-options with length as maximum configured
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.3.5	Access Loop Identification Configuration and Syntax (PPPoE Intermediate Agent)
Test objective	The aim of this test is to check the Agent Circuit ID default syntax
Requirements	TR-101i2: R-151, R-152
Requirement description	<p>R-151: The value of the Agent Circuit ID MUST be explicitly configurable, per individual access loop and logical port. When not explicitly configured, it MUST be automatically generated using the default or flexible syntax described in following requirements</p> <p>R-152: The Access Node DHCP Relay Agent and PPPoE Intermediate Agent MUST use the following default syntax to automatically generate the Agent Circuit ID field, identifying access loop logical ports as follows:</p> <p>“Access-Node-Identifier atm slot/port:vpi.vci” (when ATM/DSL is used)</p> <p>“Access-Node-Identifier eth slot/port[:vlan-id]” (when Ethernet[DSL] is used)</p> <p>In this syntax, Access-Node-Identifier MUST be a unique ASCII string (not using character spaces). The Access-node-identifier, L2 type (ATM, ETH) field and the slot/port fields are separated using a single space character. The slot identifier MUST NOT exceed 6 characters in length and the port identifier MUST NOT exceed 3 characters in length and MUST use a ‘/’ as a delimiter. The vpi, vci and vlan-id fields (when applicable) are related to a given access loop (U-interface)</p>

Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node Configure explicitly Agent Circuit ID per individual access loop and logical port or use default syntax to automatically generate the Agent Circuit ID field inserted by the Access Node PPPoE Intermediate Agent For Agent Circuit ID use one of the following scheme: “Access-Node-Identifier atm slot/port:vpi.vci” (when ATM/DSL is used) “Access-Node-Identifier eth slot/port[:vlan-id]” (when Ethernet[DSL] is used)
Test procedure	<ol style="list-style-type: none"> Establish PPPoE session from user side (Eth_1)
Expected result	<ol style="list-style-type: none"> In step 1 PPPoE PADI and PADR messages received on Eth_0 are filled with sub-option Agent Circuit ID according to presented above scheme
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.3.6 Access Loop Identification Configuration and Syntax (PPPoE Intermediate Agent)																																													
Test objective	The aim of this test is to check Agent Circuit ID flexible syntax																																												
Requirements	TR-101i2: R-154, R-155																																												
Requirement description	<p>R-154: It MUST be possible to override the default syntax of circuit IDs, and support configuration of a more flexible syntax for the Agent Circuit ID, with flexibility in the choice of elements used in the automated generation of circuit-IDs. Such syntax is unique per Access Node</p> <p>R-155: The flexible syntax MUST allow the concatenation of 2 types of elements:</p> <ul style="list-style-type: none"> -Configured strings of ASCII characters. This will typically include characters used as separators between variable fields (usually # . , ; / or space) -Variable fields whose content is automatically generated by the Access Node. The minimum list of those variable fields is given in the following table. Fields should include information which does not vary over time for a given access loop <table border="1" data-bbox="406 1491 1477 1890"> <thead> <tr> <th>Description of the variable</th> <th>Possible name for the variable</th> <th>Type of variable and max length</th> <th>Range of values for the variable</th> </tr> </thead> <tbody> <tr> <td>Logical name of the Access Node.</td> <td>Access_Node_ID</td> <td>Variable. Note that total length of the overall agent-circuit-id must not exceed 63 bytes</td> <td></td> </tr> <tr> <td>Chassis number in the access node</td> <td>Chassis</td> <td>Char(2)</td> <td>“0”..”99”</td> </tr> <tr> <td>ONU number (Port)</td> <td>ONUID</td> <td>Char(3)</td> <td>“0”..”999”</td> </tr> <tr> <td>Rack number in the access node</td> <td>Rack</td> <td>Char(2)</td> <td>“0”..”99”</td> </tr> <tr> <td>Frame number in the rack</td> <td>Frame</td> <td>Char(2)</td> <td>“0”..”99”</td> </tr> <tr> <td>Slot number in the chassis or rack or frame</td> <td>Slot</td> <td>Char(2)</td> <td>“0”..”99”</td> </tr> <tr> <td>Sub-slot number</td> <td>Sub-slot</td> <td>Char(2)</td> <td>“0”..”99”</td> </tr> <tr> <td>Port number in the slot</td> <td>Port</td> <td>Char(3)</td> <td>“0”..”999”</td> </tr> <tr> <td>VPI on U interface in case of ATM over DSL</td> <td>VPI</td> <td>Char(4)</td> <td>“0”..”4095”</td> </tr> <tr> <td>VCI on U interface in case of ATM over</td> <td>VCI</td> <td>Char(5)</td> <td>“0”..”65535”</td> </tr> </tbody> </table>	Description of the variable	Possible name for the variable	Type of variable and max length	Range of values for the variable	Logical name of the Access Node.	Access_Node_ID	Variable. Note that total length of the overall agent-circuit-id must not exceed 63 bytes		Chassis number in the access node	Chassis	Char(2)	“0”..”99”	ONU number (Port)	ONUID	Char(3)	“0”..”999”	Rack number in the access node	Rack	Char(2)	“0”..”99”	Frame number in the rack	Frame	Char(2)	“0”..”99”	Slot number in the chassis or rack or frame	Slot	Char(2)	“0”..”99”	Sub-slot number	Sub-slot	Char(2)	“0”..”99”	Port number in the slot	Port	Char(3)	“0”..”999”	VPI on U interface in case of ATM over DSL	VPI	Char(4)	“0”..”4095”	VCI on U interface in case of ATM over	VCI	Char(5)	“0”..”65535”
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VCI on U interface in case of ATM over	VCI	Char(5)	“0”..”65535”																																										

	DSL			
	VLAN ID on U interface (when applicable)	Q-VID	Char(4)	"0".."4095"
	S-VLAN ID on V interface	S-VID	Char(4)	"0".."4095"
	C-VLAN ID on V interface	C-VID	Char(4)	"0".."4095"
	Ethernet Priority bits on V interface	Ethernet Priority	Char(1)	"0".."7"
Device under test	<Name of the Access Node>			
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup but using only 1 CPE Test Condition: <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node 			
Test procedure	<ol style="list-style-type: none"> Configure the Agent Circuit ID field inserted by the Access Node PPPoE Intermediate Agent to use strings of ASCII characters: "#", ".", ",", ";", "/", "space" as separators and variable fields whose content is automatically generated(if possible) by the Access Node, if not supported variable fields should be also configured explicitly Establish PPPoE session from side (Eth_1) 			
Expected result	<ol style="list-style-type: none"> In step 1 each of characters is possible to be configured In step 2 PPPoE PADI and PADR messages received on Eth_0 are filled with configured characters and variable fields which are properly generated 			
Pass/fail	<pass or fail>			
Remarks	<remarks from test performance>			

5.4.4 Access Loop Characteristics

5.4.4.1	Access Loop Characteristics configurable per port (DHCP Relay agent)			
Test objective	The aim of this test is to check if access loop characteristics are configurable per port			
Requirement	TR-101i2: R-156			
Requirement description	R-156: The Access Node MUST be able to insert the access loop characteristics via its PPPoE intermediate agent and/or via its layer2 DHCP Relay agent. It MUST be possible to enable/disable this function per port, depending on the type of user			
Device under test	<Name of the Access Node>			
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup Test Conditions: <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is enabled on the Access Adding access loop characteristics by the Access Node is enabled for CPE_1 and disabled for CPE_2 			
Test procedure	<ol style="list-style-type: none"> Establish DHCP transaction from user side (Eth_1) Establish DHCP transaction from user side (Eth_2) 			
Expected result	<ol style="list-style-type: none"> In step 1 DHCP Discovery and Request messages received on Eth_0 and corresponding to Eth_1 are filled with access loop characteristics In step 2 DHCP Discovery and Request messages received on Eth_0 and corresponding to 			

	Eth_2 port do not have access loop characteristics
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.4.2 Access Loop Characteristics (DHCP Relay agent)																																																									
Test objective	The aim of this test is to check the access loop characteristics added by the Access Node																																																								
Requirements	TR-101i2: R-142, R-159, R-160 and R-163																																																								
Requirement description	<p>R-142: The Access Node DHCP Relay Agent MUST support inserting vendor specific information per RFC 4243</p> <p>R-159: In all cases (PPPoE intermediate agent, DHCP-Relay), the access loop characteristics information MUST be conveyed with a loop characteristics field structured with type-length value sub-fields as described in RFC 4243 and again Appendix A - PPPoE Vendor-Specific BBF Tags and Appendix B - DHCP Vendor Specific Options to Support Access Line Characteristics</p> <p>R-160: Sync data rate values MUST be encoded as 32-bit binary values, describing the rate in Kbps. Interleaving delays MUST be encoded as 32-bit binary values, describing the delay in milliseconds. The complete set of sub-options is listed in the following table:</p> <table border="1"> <thead> <tr> <th>subopt.</th> <th>Message Type</th> <th>Information</th> <th>Reference</th> </tr> </thead> <tbody> <tr> <td>0x81</td> <td>Actual data rate Upstream</td> <td>Actual data rate of an access loop</td> <td>ITU-T G.997 Section 7.5.2.1</td> </tr> <tr> <td>0x82</td> <td>Actual data rate Downstream</td> <td>Actual data rate of an access loop</td> <td>ITU-T G.997 Section 7.5.2.1</td> </tr> <tr> <td>0x83</td> <td>Minimum Data Rate Upstream</td> <td>Minimum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.1.1.1</td> </tr> <tr> <td>0x84</td> <td>Minimum Data Rate Downstream</td> <td>Minimum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.1.1.1</td> </tr> <tr> <td>0x85</td> <td>Attainable Data Rate Upstream</td> <td>Maximum data rate that can be achieved.</td> <td>ITU-T G.997 Section 7.5.1.12 and 7.5.1.13</td> </tr> <tr> <td>0x86</td> <td>Attainable Data Rate Downstream</td> <td>Maximum data rate that can be achieved.</td> <td>ITU-T G.997 Section 7.5.1.12 and 7.5.1.13</td> </tr> <tr> <td>0x87</td> <td>Maximum Data Rate Upstream</td> <td>Maximum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.2.1.3</td> </tr> <tr> <td>0x88</td> <td>Maximum Data Rate Downstream</td> <td>Maximum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.2.1.3</td> </tr> <tr> <td>0x89</td> <td>Minimum Data Rate Upstream in low power state</td> <td>Minimum data rate at which the loop is set to operate during the low power state (L1/L2).</td> <td>ITU-T G.997 Section 7.3.2.1.5</td> </tr> <tr> <td>0x8A</td> <td>Minimum Data Rate Downstream in low power state</td> <td>Minimum data rate at which the loop is set to operate during the low power state (L1/L2).</td> <td>ITU-T G.997 Section 7.3.2.1.5</td> </tr> <tr> <td>0x8B</td> <td>Maximum [Interleaving] Delay Upstream</td> <td>Maximum one-way interleaving delay</td> <td>ITU-T G.997 Section 7.3.2.2</td> </tr> <tr> <td>0x8C</td> <td>Actual [interleaving] Delay Upstream</td> <td>Value in milliseconds which corresponds to the interleaver setting.</td> <td>ITU-T G.997 section 7.5.2.3</td> </tr> <tr> <td>0x8D</td> <td>Maximum</td> <td>Maximum one-way interleaving</td> <td>ITU-T G.997</td> </tr> </tbody> </table>	subopt.	Message Type	Information	Reference	0x81	Actual data rate Upstream	Actual data rate of an access loop	ITU-T G.997 Section 7.5.2.1	0x82	Actual data rate Downstream	Actual data rate of an access loop	ITU-T G.997 Section 7.5.2.1	0x83	Minimum Data Rate Upstream	Minimum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.1.1.1	0x84	Minimum Data Rate Downstream	Minimum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.1.1.1	0x85	Attainable Data Rate Upstream	Maximum data rate that can be achieved.	ITU-T G.997 Section 7.5.1.12 and 7.5.1.13	0x86	Attainable Data Rate Downstream	Maximum data rate that can be achieved.	ITU-T G.997 Section 7.5.1.12 and 7.5.1.13	0x87	Maximum Data Rate Upstream	Maximum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.2.1.3	0x88	Maximum Data Rate Downstream	Maximum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.2.1.3	0x89	Minimum Data Rate Upstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5	0x8A	Minimum Data Rate Downstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5	0x8B	Maximum [Interleaving] Delay Upstream	Maximum one-way interleaving delay	ITU-T G.997 Section 7.3.2.2	0x8C	Actual [interleaving] Delay Upstream	Value in milliseconds which corresponds to the interleaver setting.	ITU-T G.997 section 7.5.2.3	0x8D	Maximum	Maximum one-way interleaving	ITU-T G.997
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	[Interleaving] Delay Downstream	delay	Section 7.3.2.2						
0x8E	Actual [interleaving] Delay Downstream	Value in milliseconds which corresponds to the interleaver setting.	ITU-T G.997 section 7.5.2.3						
	<p>R-163: In the DHCP Relay case, the access loop characteristics information MUST be conveyed by the DHCP option-82 field, with a vendor-specific sub-option, encoded according to RFC 4243, with the enterprise number being the Broadband Forum enterprise code, i.e. 3561 in decimal (0x0DE9 in hexadecimal), corresponding to the IANA “Broadband Forum” entry in the Private Enterprise Numbers registry. Sub-options codes are described in Table 3</p>								
Device under test	<Name of the Access Node>								
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> Layer 2 DHCP Relay Agent is configured on the Access Node to insert all the access line characteristics 								
Test procedure	<ol style="list-style-type: none"> Establish DHCP transaction from user side (Eth_1) 								
Expected result	<ol style="list-style-type: none"> In step 1 DHCP Discovery and Request messages received on Eth_0 are filled with DHCP option-82 with all sub-options In step 1 DHCP Discovery and Request messages received on Eth_0 are filled with DHCP option-82 with a vendor-specific sub-option, with the enterprise number being the Broadband Forum enterprise code, i.e. 3561 in decimal (0x0DE9 in hexadecimal). The correct structure is presented in TR-101i2 Appendix B. All sub-options in step 1 have correct values 								
Pass/fail	<pass or fail>								
Remarks	<remarks from test performance>								

5.4.4.3	Access Loop Characteristics configurable per port (PPPoE intermediate agent)
Test objective	The aim of this test is to check if the access loop characteristics is configurable per port
Requirement	TR-101i2: R-156
Requirement description	R-156: The Access Node MUST be able to insert the access loop characteristics via its PPPoE intermediate agent and/or via its layer2 DHCP Relay agent. It MUST be possible to enable/disable this function per port, depending on the type of user
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is enabled on the Access Node for CPE_1 and CPE_2 Adding access loop characteristics by the Access Node is enabled for CPE_1 and disabled for CPE_2

Test procedure	<ol style="list-style-type: none"> 1. Establish PPPoE session from user side (Eth_1) 2. Establish PPPoE session from user side (Eth_2)
Expected result	<ol style="list-style-type: none"> 1. In step 1 PPPoE PADI and PADR messages received on Eth_0 and corresponding to Eth_1 (CPE_1) port are filled with PPP option-105 (0x0105 in hex) with access loop characteristics 2. In step 2 PPPoE PADI and PADR messages received on Eth_0 and corresponding to Eth_2 (CPE_2) port do not have access loop characteristics
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.4.4.4 Access Loop Characteristics (PPPoE intermediate agent)																																													
Test objective	The aim of this test is to check the access loop characteristics added by Access Node																																												
Requirements	TR-101i2: R-159, R-160 and R-164																																												
Requirement description	<p>R-159: In all cases (PPPoE intermediate agent, DHCP-Relay), the access loop characteristics information MUST be conveyed with a loop characteristics field structured with type-length value sub-fields as described in RFC 4243 and again Appendix A - PPPoE Vendor-Specific BBF Tags and Appendix B - DHCP Vendor Specific Options to Support Access Line Characteristics</p> <p>R-160: Sync data rate values MUST be encoded as 32-bit binary values, describing the rate in Kbps. Interleaving delays MUST be encoded as 32-bit binary values, describing the delay in milliseconds. The complete set of sub-options is listed in the following table:</p> <table border="1"> <thead> <tr> <th>subopt.</th> <th>Message Type</th> <th>Information</th> <th>Reference</th> </tr> </thead> <tbody> <tr> <td>0x81</td> <td>Actual data rate Upstream</td> <td>Actual data rate of an access loop</td> <td>ITU-T G.997 Section 7.5.2.1</td> </tr> <tr> <td>0x82</td> <td>Actual data rate Downstream</td> <td>Actual data rate of an access loop</td> <td>ITU-T G.997 Section 7.5.2.1</td> </tr> <tr> <td>0x83</td> <td>Minimum Data Rate Upstream</td> <td>Minimum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.1.1.1</td> </tr> <tr> <td>0x84</td> <td>Minimum Data Rate Downstream</td> <td>Minimum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.1.1.1</td> </tr> <tr> <td>0x85</td> <td>Attainable Data Rate Upstream</td> <td>Maximum data rate that can be achieved.</td> <td>ITU-T G.997 Section 7.5.1.12 and 7.5.1.13</td> </tr> <tr> <td>0x86</td> <td>Attainable Data Rate Downstream</td> <td>Maximum data rate that can be achieved.</td> <td>ITU-T G.997 Section 7.5.1.12 and 7.5.1.13</td> </tr> <tr> <td>0x87</td> <td>Maximum Data Rate Upstream</td> <td>Maximum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.2.1.3</td> </tr> <tr> <td>0x88</td> <td>Maximum Data Rate Downstream</td> <td>Maximum data rate at which the loop is set to operate</td> <td>ITU-T G.997 Section 7.3.2.1.3</td> </tr> <tr> <td>0x89</td> <td>Minimum Data Rate Upstream in low power state</td> <td>Minimum data rate at which the loop is set to operate during the low power state (L1/L2).</td> <td>ITU-T G.997 Section 7.3.2.1.5</td> </tr> <tr> <td>0x8A</td> <td>Minimum Data Rate Downstream in low power state</td> <td>Minimum data rate at which the loop is set to operate during the low power state (L1/L2).</td> <td>ITU-T G.997 Section 7.3.2.1.5</td> </tr> </tbody> </table>	subopt.	Message Type	Information	Reference	0x81	Actual data rate Upstream	Actual data rate of an access loop	ITU-T G.997 Section 7.5.2.1	0x82	Actual data rate Downstream	Actual data rate of an access loop	ITU-T G.997 Section 7.5.2.1	0x83	Minimum Data Rate Upstream	Minimum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.1.1.1	0x84	Minimum Data Rate Downstream	Minimum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.1.1.1	0x85	Attainable Data Rate Upstream	Maximum data rate that can be achieved.	ITU-T G.997 Section 7.5.1.12 and 7.5.1.13	0x86	Attainable Data Rate Downstream	Maximum data rate that can be achieved.	ITU-T G.997 Section 7.5.1.12 and 7.5.1.13	0x87	Maximum Data Rate Upstream	Maximum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.2.1.3	0x88	Maximum Data Rate Downstream	Maximum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.2.1.3	0x89	Minimum Data Rate Upstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5	0x8A	Minimum Data Rate Downstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5
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0x88	Maximum Data Rate Downstream	Maximum data rate at which the loop is set to operate	ITU-T G.997 Section 7.3.2.1.3																																										
0x89	Minimum Data Rate Upstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5																																										
0x8A	Minimum Data Rate Downstream in low power state	Minimum data rate at which the loop is set to operate during the low power state (L1/L2).	ITU-T G.997 Section 7.3.2.1.5																																										

	0x8B	Maximum [Interleaving] Delay Upstream	Maximum one-way interleaving delay	ITU-T G.997 Section 7.3.2.2
	0x8C	Actual [interleaving] Delay Upstream	Value in milliseconds which corresponds to the interleaver setting.	ITU-T G.997 section 7.5.2.3
	0x8D	Maximum [Interleaving] Delay Downstream	Maximum one-way interleaving delay	ITU-T G.997 Section 7.3.2.2
	0x8E	Actual [interleaving] Delay Downstream	Value in milliseconds which corresponds to the interleaver setting.	ITU-T G.997 section 7.5.2.3
<p>R-164: In the PPPoE case, the access loop characteristics information MUST be conveyed by an extension of the Broadband-Forum vendor-specific PPPoE tag defined in Section 3.9.2, using additional sub-options with codes as described in Table 3. See Appendix A - PPPoE Vendor-Specific BBF Tags for more detailed sub-option encoding</p>				
Device under test	<Name of the Access Node>			
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> PPPoE Intermediate Agent is configured on the Access Node to insert all the access line characteristics 			
Test procedure	<ol style="list-style-type: none"> Establish PPPoE session from user side (Eth_1) 			
Expected result	<ol style="list-style-type: none"> In step 1 PPPoE PADI and PADR messages received on Eth_0 are filled with PPPoE option-105 (0x0105 in hex) with all sub-options All sub-options in step 1 have correct values (list of checked sub-options should be mentioned in this place) 			
Pass/fail	<pass or fail>			
Remarks	<remarks from test performance>			

5.5 Baseline Multicast Description

5.5.1 Per User-facing Port and VLAN Requirements

5.5.1.1	Processing of user-initiated IGMP messages
Test objective	The aim of the test is to check if the user-initiated IGMP messages processing works
Requirement	TR-101i2: R-238
Requirement description	R-238: The Access Node MUST support the identification and processing of user-initiated IGMP messages. When this function is disabled on a port and/or VLAN, these messages are transparently forwarded
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p>

	<ol style="list-style-type: none"> 1. CPE_1 and CPE_2 are members of VLAN_X (X, Y – 2 different random values) 2. IGMP processing is enabled in VLAN_X and for port facing CPE_1 3. IGMP processing is disabled for port facing CPE_2 (if action not configurable per port, configure CPE_2 in another VLAN_Y) 4. Several multicast groups are configured on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast traffic is generated 2. From user side (Eth_1) send IGMP join packets matching Groups Addresses configured on the Access Node 3. From user side (Eth_1) send IGMP leave packets matching Groups Addresses configured on the Access Node 4. From user side (Eth_2) send IGMP join and leave packets
Expected result	<ol style="list-style-type: none"> 1. After step 2 multicast streams are received on Eth_1 2. After step 3 no multicast stream is received on Eth_1 3. In step 4 IGMP messages are received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.1.2	Dropping IGMP messages received on user port
Test objective	The aim of the test is to check if dropping of all IGMP messages received on user port works
Requirement	TR-101i2: R-239
Requirement description	R-239: The Access Node MUST support dropping of all IGMP messages received on a user port and/or VLAN
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 and CPE_2 are members of multicast VLAN_X (X - random value) 2. IGMP processing is enabled on VLAN_X 3. Several multicast groups are configured on the Access Node 4. For CPE_2 Access Node is configured to drop all IGMP messages received (if action not configurable per port, configure CPE_2 in another VLAN)
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast traffic is generated 2. From user side (Eth_1) send IGMP join messages 3. From user side (Eth_1) send IGMP leave messages 4. From user side (Eth_2) send IGMP join messages 5. From user side (Eth_2) send IGMP leave messages
Expected result	<ol style="list-style-type: none"> 1. After step 2 multicast stream are received on Eth_1 2. After step 3 no multicast stream is received on Eth_1

	3. In steps 4 and 5 no IGMP messages are received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.1.3 Matching multicast groups to list configured on the Access Node	
Test objective	The aim of the test is to check if the mechanism of matching groups conveyed by IGMP messages to groups configured on the Access Node works
Requirement	TR-101i2: R-240
Requirement description	R-240: The Access Node MUST support matching groups conveyed by IGMP messages to the list of groups (R-255) corresponding to a multicast VLAN associated with this port. When there is no match, the IGMP message MUST be either forwarded as regular user data or dropped. This behavior MUST be configurable. When there is a match, the IGMP message MUST be forwarded within a multicast VLAN, and enter the IGMP snooping function. Note that transparent forwarding of IGMP messages in N:1 VLANs might result in network flooding and is therefore discouraged
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 is member of multicast VLAN_X (X - random value) 2. IGMP processing is enabled on VLAN_X 3. Several multicast groups are configured on the Access Node 4. The Access Node is configured to drop IGMP messages that not match any group configured
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast traffic is generated from Eth_0 matching multicast groups configured on the Access Node 2. From user side (Eth_1) send IGMP join packets matching Groups Addresses configured on the Access Node 3. From user side (Eth_1) send IGMP leave packets matching Groups Addresses configured on the Access Node 4. From user side (Eth_1) send IGMP join and leave packets not matching Groups Addresses configured on the Access Node 5. only for next step configure the Access Node to forward IGMP messages not matching Groups Addresses configured 6. From user side (Eth_1) send IGMP join and leave packets not matching Groups Addresses configured on the Access Node
Expected result	<ol style="list-style-type: none"> 1. In step 2 IGMP messages are transmitted to aggregation network and received on Eth_0 2. After step 2 multicast streams are received on Eth_1 3. After step 3 no multicast stream is received on Eth_1 4. In step 4 IGMP messages are not transmitted to aggregation network and not appear on

	<p>Eth_0</p> <ol style="list-style-type: none"> 5. After step 4 no multicast stream is received on Eth_1 6. In step 6 IGMP messages are transparently transmitted to aggregation network and received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.1.4 Injecting multicast traffic from user-port	
Test objective	The aim of the test is to check if the mechanism of stopping user ports from injecting multicast traffic works
Requirement	TR-101i2: R-242
Requirement description	R-242: The Access Node MUST be configurable per port and/or VLAN to stop user ports injecting multicast traffic to the aggregation network
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 and CPE_2 are members of multicast VLAN_X (X - random value) 2. IGMP processing is enabled on VLAN_X 3. Several multicast groups are configured on the Access Node 4. For CPE_1 the Access Node is configured to stop user ports injecting multicast traffic to the aggregation network 5. For CPE_2 the Access Node is configured to allow user ports injecting multicast traffic to the aggregation network (if action not configurable per port, configure CPE_2 in another VLAN)
Test procedure	<ol style="list-style-type: none"> 1. From user side (Eth_1) send multicast stream 2. From user side (Eth_2) send multicast stream
Expected result	<ol style="list-style-type: none"> 1. In step 1 no multicast stream is received on Eth_0 and Eth_2 2. In step 2 multicast stream is received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.1.5 Discarding IGMP queries received from user-facing port	
Test objective	The aim of the test is to check if the mechanism of discarding IGMP queries works
Requirement	TR-101i2: R-243
Requirement description	R-243: The Access Node MUST be able to discard IGMP queries received from user-facing ports on a multicast VLAN
Device under test	<Name of the Access Node>
Test configuration	Test Setup:

	<ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> CPE_1 and CPE_2 are members of multicast VLAN_X (X random value) IGMP processing is enabled on VLAN_X Several multicast groups are configured on the Access Node
Test procedure	<ol style="list-style-type: none"> From user side (Eth_1) send IGMP query packets
Expected result	<ol style="list-style-type: none"> No IGMP query messages are received on Eth_0 and Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.1.6	Limiting IGMP messages received from user-facing port
Test objective	The aim of the test is to check if the mechanism of limiting IGMP messages works
Requirement	TR-101i2: R-244
Requirement description	R-244: The Access Node MUST be able to rate limit IGMP messages received from user-facing ports on a multicast VLAN
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> CPE_1 and CPE_2 are members of multicast VLAN_X (X random value) IGMP processing is enabled on VLAN_X Several multicast groups are configured on the Access Node The Access Node is configured to limit IGMP messages received from user-facing ports
Test procedure	<ol style="list-style-type: none"> Downstream multicast traffic is generated from Eth_0 matching multicast groups configured on the Access Node From Eth_1 send IGMP join and leave packets with high rate
Expected result	<ol style="list-style-type: none"> In step 2 IGMP messages are transmitted to aggregation network and received on Eth_0 with lower rate
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.2 Access Node Configuration Requirements

5.5.2.1	Multicast VLAN member configurable per port
Test objective	The aim of the test is to check if it is possible to configure a specific port as a member of multicast VLAN
Requirement	TR-101i2: R-254
Requirement description	R-254: The Access Node MUST support configuring which user ports are members of a multicast VLAN

Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 is member of multicast VLAN_X and CPE_2 is member of VLAN_Y (X,Y – 2 different random values) 2. IGMP processing is enabled on VLAN_X and disabled on VLAN_Y 3. Several multicast groups are configured on the Access Node
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast traffic for each multicast group is generated from Eth_0 on both VLAN_X and VLAN_Y 2. From user side (Eth_1 and Eth_2) send IGMP join messages 3. From user side (Eth_1 and Eth_2) send IGMP leave messages
Expected result	<ol style="list-style-type: none"> 1. After step 2 multicast streams are received on Eth_1 2. After step 2 IGMP snooping table is filled only with user Eth_1 entries
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.2.2	Source address matching
Test objective	The aim of the test is to check if the configuration of IP multicast groups based on source address matching is possible on the Access Node
Requirement	TR-101i2: R-255
Requirement description	<p>R-255: The Access Node MUST allow the configuration of IP multicast groups or ranges of multicast groups per multicast VLAN based on:</p> <ul style="list-style-type: none"> • Source address matching • Group address matching
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 is member of multicast VLAN_X (X random value) 2. IGMP processing is enabled on VLAN_X 3. The Access Node is configured to check the source addresses of multicast groups generated from Eth_0 4. The Access Node is configured with several source addresses of multicast groups
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast streams matching source addresses configured on the Access Node is generated from Eth_0 2. From Eth_1 send IGMP join messages to the groups send from Eth_0 3. From Eth_1 send IGMP leave messages to the groups send from Eth_0 4. Downstream multicast streams not matching source addresses configured on the Access

	<p>Node is generated from Eth_0</p> <p>5. From Eth_1 send IGMP join messages to the groups send from Eth_0</p>
Expected result	<p>1. After step 2 multicast streams are received on Eth_1</p> <p>2. After step 5 no multicast streams are received on Eth_1</p>
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.2.3	Group address matching
Test objective	The aim of the test is to check if the configuration of IP multicast groups based on group address matching is possible on the Access Node
Requirement	TR-101i2: R-255
Requirement description	<p>R-255: The Access Node MUST allow the configuration of IP multicast groups or ranges of multicast groups per multicast VLAN based on:</p> <ul style="list-style-type: none"> • Source address matching • Group address matching
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. CPE_1 is member of multicast VLAN_X (X random value) 2. IGMP processing is enabled on VLAN_X 3. The Access Node is configured to check the group addresses of multicast streams generated from Eth_0 4. The Access Node is configured with several group addresses of multicast streams
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast streams matching group addresses configured on the Access Node is generated from Eth_0 2. From Eth_1 send IGMP join messages to the groups send from Eth_0 3. From Eth_1 send IGMP leave messages to the groups send from Eth_0 4. Downstream multicast streams not matching group addresses configured on the Access Node is generated from Eth_0 5. From Eth_1 send IGMP join messages to the groups send from Eth_0
Expected result	<ol style="list-style-type: none"> 1. After step 2 multicast streams are received on Eth_1 2. After step 5 no multicast stream is received on Eth_1
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

5.5.2.4	Maximum number of simultaneous multicast groups
Test objective	The aim of the test is to check if the mechanism of limiting simultaneous multicast groups works

Requirement	TR-101i2: R-256								
Requirement description	R-256: The Access Node MUST be able to configure per port the maximum number of simultaneous multicast groups allowed								
Device under test	<Name of the Access Node>								
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Conditions:</p> <ol style="list-style-type: none"> CPE_1 is member of multicast VLAN_X (X random value) IGMP processing is enabled on VLAN_X Number of globally configured multicast groups is greater than the number of maximum allowed groups on user port For CPE_1 facing port values of maximum number of simultaneous multicast groups allowed should be configured as in Table 5 <p style="text-align: center;">Table 5. Values of maximum number of simultaneous multicast groups</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th></th> <th>number of allowed multicast streams</th> </tr> </thead> <tbody> <tr> <td>case_1</td> <td>1</td> </tr> <tr> <td>case_2</td> <td>3</td> </tr> <tr> <td>case_3</td> <td>Maximum supported</td> </tr> </tbody> </table>		number of allowed multicast streams	case_1	1	case_2	3	case_3	Maximum supported
	number of allowed multicast streams								
case_1	1								
case_2	3								
case_3	Maximum supported								
Test procedure	<ol style="list-style-type: none"> Send from Eth_0 downstream multicast stream for each multicast group configured globally on the Access Node For each case: from Eth_1 send IGMP join packets for each multicast group configured globally on the Access Node 								
Expected result	<ol style="list-style-type: none"> For each case: number of multicast streams transmitted via the Access Node to CPE_1 and received on port Eth_1 should be equal to number of allowed multicast streams in Table 5 								
Pass/fail	<pass or fail>								
Remarks	<remarks from test performance>								

5.5.2.5	IGMP snooping configurable per VLAN
Test objective	The aim of the test is to check if the IGMP snooping mechanism can be enabled on per VLAN basis (including coexistences of two IGMP instances on the Access Node)
Requirement	TR-101i2: R-257
Requirement description	R-257: The Access Node MUST support enabling IGMP snooping on a per VLAN basis
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p>

	<ol style="list-style-type: none"> 1. CPE_1 is member of multicast VLAN_X and CPE_2 is member of multicast VLAN_Y (X,Y – 2 different random values) 2. IGMP snooping is enabled on VLAN_X and on VLAN_Y 3. Several multicast groups are configured on the Access Node for both VLAN_X and VLAN_Y
Test procedure	<ol style="list-style-type: none"> 1. Downstream multicast traffic for each multicast group is generated from Eth_0 on both VLAN_X and VLAN_Y 2. From user side (Eth_1) send IGMP join messages 3. From user side (Eth_2) send IGMP join messages 4. From user side (Eth_1) send IGMP leave messages 5. From user side (Eth_2) send IGMP leave messages
Expected result	<ol style="list-style-type: none"> 1. In step 2 IGMP join messages are transmitted to aggregation network and received on Eth_0 with VLAN_X, no messages received on Eth_0 with VLAN_Y 2. After step 2 multicast streams are received on Eth_1 3. In step 3 IGMP join messages are transmitted to aggregation network and received on Eth_0 with VLAN_Y, no messages received on Eth_0 with VLAN_X 4. After step 3 multicast streams are received on Eth_2 5. After step 3 IGMP snooping table of VLAN_X is filled only with user Eth_1 entries 6. After step 3 IGMP snooping table of VLAN_Y is filled only with user Eth_2 entries 7. In step 4 IGMP leave messages are transmitted to aggregation network and received on Eth_0 with VLAN_X, no messages received on Eth_0 with VLAN_Y 8. In step 5 IGMP leave messages are transmitted to aggregation network and received on Eth_0 with VLAN_Y, no messages received on Eth_0 with VLAN_X 9. After step 4 no multicast stream is received on Eth_1 10. After step 5 no multicast stream is received on Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6 Test cases covering requirements from TR-177

6.1 VLANs

6.1.1	Ethertype filters												
Test objective	The aim of the test is to check Ethertype filtering functionality												
Requirement	TR-177: R-02												
Requirement description	<p>R-02: The Access Node MUST be able to assign an Ethertype filter to a given port. At least the following types MUST be supported</p> <ul style="list-style-type: none"> IPv6oE (Ethertype = 0x86DD) – note: ICMPv6 is identified by a Next Header value of 58 in the immediately preceding IPv6 header PPPoE (Ethertype = 0x8863 and 0x8864) IPv4oE (Ethertype = 0x0800) ARP (Ethertype = 0x0806) <p>Note that this is an augmentation of R-26/TR-101 with the IPv6oE Ethertype.</p>												
Device under test	<Name of the Access Node>												
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> On the Access Node for each test, one allowed flow is configured according to Table 6 <div style="text-align: center;"> <p>Table 6. Ethertype filters</p> <table border="1"> <thead> <tr> <th>Test</th> <th>Allowed flow</th> <th>Ethertype</th> </tr> </thead> <tbody> <tr> <td>case_1</td> <td>1</td> <td>0x86DD</td> </tr> <tr> <td>case_2</td> <td>2</td> <td>0x8863, 0x8864</td> </tr> <tr> <td>case_3</td> <td>3</td> <td>0x0800, 0x0806</td> </tr> </tbody> </table> </div>	Test	Allowed flow	Ethertype	case_1	1	0x86DD	case_2	2	0x8863, 0x8864	case_3	3	0x0800, 0x0806
Test	Allowed flow	Ethertype											
case_1	1	0x86DD											
case_2	2	0x8863, 0x8864											
case_3	3	0x0800, 0x0806											
Test procedure	<ol style="list-style-type: none"> From Eth_1 send 3 flows For each test case configure Ethertype filter according to Table 6 												
Expected result	<ol style="list-style-type: none"> In each test case only configured Ethertype is received on Eth_0 and all other flows are discarded by the Access Node. 												
Pass/fail	<pass or fail>												
Remarks	<remarks from test performance>												

6.2 QoS Traffic Classification and Class of Service Based Forwarding

6.2.1	P-bit upstream marking
Test objective	The aim of the test is to check upstream P-bit marking according to: user port, VLAN ID and received IPv6 Traffic Class value
Requirement	TR-177: R-04
Requirement description	R-04: The Access Node SHOULD support deriving the P-bit markings in the upstream direction based on an arbitrary combination of: user port, VLAN ID and received IPv6 Traffic Class value.

Device under test	<Name of the Access Node>																																																											
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> Upstream p-bit marking/remarking is configured according to Table 7 VID1, VID2, Pbit1, Pbit2, Pbit3, TC1, TC2 are random values <p style="text-align: center;">Table 7. P-bit marking</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th rowspan="2">Test</th> <th rowspan="2">Flow</th> <th colspan="3">U-interface</th> <th colspan="3">V-interface</th> </tr> <tr> <th>User Port</th> <th>Q-VID</th> <th>p-bit</th> <th>IPv6 Traffic Class</th> <th>S-VID</th> <th>p-bit</th> </tr> </thead> <tbody> <tr> <td rowspan="2">case_1</td> <td>1</td> <td>1</td> <td>VID1</td> <td>Pbit1</td> <td>TC1</td> <td>VID1</td> <td>Pbit2</td> </tr> <tr> <td>2</td> <td>1</td> <td>VID2</td> <td>Pbit1</td> <td>TC1</td> <td>VID2</td> <td>Pbit3</td> </tr> <tr> <td rowspan="2">case_2</td> <td>3</td> <td>1</td> <td>VID1</td> <td>Pbit1</td> <td>TC1</td> <td>VID1</td> <td>Pbit2</td> </tr> <tr> <td>4</td> <td>1</td> <td>VID1</td> <td>Pbit1</td> <td>TC2</td> <td>VID1</td> <td>Pbit3</td> </tr> <tr> <td rowspan="2">case_3</td> <td>5</td> <td>1</td> <td>VID1</td> <td>Pbit1</td> <td>TC1</td> <td>VID1</td> <td>Pbit2</td> </tr> <tr> <td>6</td> <td>2</td> <td>VID1</td> <td>Pbit1</td> <td>TC1</td> <td>VID1</td> <td>Pbit3</td> </tr> </tbody> </table>	Test	Flow	U-interface			V-interface			User Port	Q-VID	p-bit	IPv6 Traffic Class	S-VID	p-bit	case_1	1	1	VID1	Pbit1	TC1	VID1	Pbit2	2	1	VID2	Pbit1	TC1	VID2	Pbit3	case_2	3	1	VID1	Pbit1	TC1	VID1	Pbit2	4	1	VID1	Pbit1	TC2	VID1	Pbit3	case_3	5	1	VID1	Pbit1	TC1	VID1	Pbit2	6	2	VID1	Pbit1	TC1	VID1	Pbit3
Test	Flow			U-interface			V-interface																																																					
		User Port	Q-VID	p-bit	IPv6 Traffic Class	S-VID	p-bit																																																					
case_1	1	1	VID1	Pbit1	TC1	VID1	Pbit2																																																					
	2	1	VID2	Pbit1	TC1	VID2	Pbit3																																																					
case_2	3	1	VID1	Pbit1	TC1	VID1	Pbit2																																																					
	4	1	VID1	Pbit1	TC2	VID1	Pbit3																																																					
case_3	5	1	VID1	Pbit1	TC1	VID1	Pbit2																																																					
	6	2	VID1	Pbit1	TC1	VID1	Pbit3																																																					
Test procedure	<ol style="list-style-type: none"> For each test case send 2 flows according to Table 7 																																																											
Expected result	<ol style="list-style-type: none"> In each test case flows received on Eth_0 are marked with p-bit according to Table 7 																																																											
Pass/fail	<pass or fail>																																																											
Remarks	<remarks from test performance>																																																											

6.3 IPv6 Interworking Functions

6.3.1 DHCPv6 Processing

6.3.1.1	Lightweight DHCPv6 Relay on per VLAN basis
Test objective	The aim of the test is possibility of configuring Lightweight DHCPv6 Relay on per VLAN basis
Requirements	TR-177: R-05, R-06
Requirement description	<p>R-05: The Access Node MUST be able to function as a Lightweight DHCPv6 Relay Agent (LDRA) according to draft-ietf-dhc-dhcpv6-ldra</p> <p>R-06: The Access Node MUST support enabling/disabling the LDRA function for all ports associated with specific S-TAGs</p>
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> LDRA function is enabled for VLAN_X (CPE_1) and disables for VLAN_Y (CPE_2); X,Y are two different are random values
Test procedure	<ol style="list-style-type: none"> Establish DHCPv6 transaction from Eth_1 Establish DHCPv6 transaction from Eth_2
Expected result	<ol style="list-style-type: none"> In step 1 all DHCPv6 messages received on Eth_0 within VLAN_X are relayed (msg-type is equal to RELAY-FORWARD, link-address field is set to Unspecified Address (::) and include the Interface-ID option).

	2. In step 2 all DHCPv6 messages are received on Eth_0 within VLAN_Y are transparently forwarded without being relayed
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.2 Interface-ID Option added by LDRA	
Test objective	The aim of the test is to check if LDRA is adding the Interface-ID Option to DHCPv6 Relay-forward messages
Requirement	TR-177: R-07
Requirement description	R-07: The Access Node MUST, when performing the function of an LDRA, be able to encode the access loop identification in the Interface-Id Option (option 18, defined In RFC 3315 [14]) and add the option to the DHCPv6 Relay-forward messages sent to the BNG, which acts as a DHCPv6 server or a DHCPv6 Relay Agent
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup but using only 1 CPE Test Condition: <ol style="list-style-type: none"> LDRA function is configured to add Interface-Id option with the access loop identification
Test procedure	<ol style="list-style-type: none"> Establish DHCPv6 transaction from Eth_1
Expected result	<ol style="list-style-type: none"> In step 1 all DHCPv6 messages received on Eth_0 have Interface-Id Option (option 18) filled with access loop identification
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.3 Format of Interface-ID option	
Test objective	The aim of the test is to check the format of the Interface-ID option added by LDRA
Requirement	TR-177: R-08
Requirement description	R-08: When adding the Interface-Id, the encoding MUST uniquely identify the Access Node and the access loop logical port on the Access Node on which the DHCPv6 message was received. The Interface-Id contains a locally administered ASCII string generated by the Access Node, representing the corresponding access loop logical port (U interface). The actual syntax of the access loop identification in the Interface-Id is identical to the syntax defined in Section 3.9.3/TR-101 and Section 5.7/TR-156
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> Basic setup but using only 1 CPE Test Condition: <ol style="list-style-type: none"> LDRA function is configured to add Interface-Id option

Test procedure	<ol style="list-style-type: none"> 1. On the Access Node configure Interface-Id in one of the following ways: <ul style="list-style-type: none"> • “Access-Node-Identifier atm slot/port:vpi.vci” (when ATM/DSL is used) • “Access-Node-Identifier eth slot/port[:vlan-id]” (when Ethernet/DSL is used) 2. Establish DHCPv6 transaction from Eth_1
Expected result	<ol style="list-style-type: none"> 1. In step 1 Interface-Id is possible to be configured 2. In step 2 all DHCPv6 messages received on Eth_0 have Interface-Id Option (option 18) as configured in step 1
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.4	Relay Agent Remote-Id Option added by LDRA
Test objective	The aim of the test is to check if LDRA is adding the Relay Agent Remote-Id Option to DHCPv6 Relay-forward messages
Requirement	TR-177: R-09
Requirement description	R-09: The Access Node MUST, when performing the function of an LDRA, be able to add the Relay Agent Remote-Id Option (option 37, defined in RFC 4649 [16]) to the DHCPv6 Relay-forward messages sent to the BNG, which acts as a Delegating Router and/or a DHCPv6 Relay Agent
Device under test	<Name of the Access Node>
Test configuration	Test Setup: <ul style="list-style-type: none"> • Basic setup Test Condition: <ol style="list-style-type: none"> 1. LDRA function is configured to add Relay Agent Remote-Id Option (option 37)
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCPv6 transaction from Eth_1
Expected result	<ol style="list-style-type: none"> 1. In step 1 all DHCPv6 messages received on Eth_0 have Relay Agent Remote-Id Option (option 37) as configured 2. In step 1 no DHCPv6 messages are received on Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.5	Format of Relay Agent Remote-ID option
Test objective	The aim of the test is to check the format of the Relay Agent Remote-Id option added by LDRA
Requirement	TR-177: R-10
Requirement description	R-10: When adding the Relay Agent Remote-Id, the Access Node MUST set the remote-id field with a globally unique value that MUST be configurable by the Service Provider (for instance to uniquely identify the user on the associated access loop on the Access Node on which the DHCPv6 Solicit message was received). The actual syntax of the user identification in the Relay Agent Remote-Id is left unspecified in this Technical Report

Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> LDRA function is configured to add Remote-Id Option with remote-id field that uniquely identify the user on the associated access loop (CPE_1 and CPE_2)
Test procedure	<ol style="list-style-type: none"> Establish DHCPv6 transaction from Eth_1 and Eth_2
Expected result	<ol style="list-style-type: none"> In step 1 DHCPv6 messages received on Eth_0 have Relay Agent Remote-Id Option (option 37) that uniquely identify user ports facing CPE_1 and CPE_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.6	Enterprise-number field in Relay Agent Remote-Id option
Test objective	The aim of the test is to check the enterprise-number field in the Relay Agent Remote-Id option added by LDRA
Requirement	TR-177: R-11
Requirement description	<p>R-11: When adding the Relay Agent Remote-Id, the Access Node MUST set the enterprise-number field as follows:</p> <ul style="list-style-type: none"> In the case where the operator did not provide the enterprise-number as part of the configuration of the Relay Agent Remote-Id option, the enterprise number MUST be set to the Broadband Forum enterprise code, i.e. 3561 in decimal (0x0DE9 in hexadecimal), corresponding to the IANA “ADSL Forum” entry in the Private Enterprise Numbers registry. In the case where the operator did provide the enterprise-number as part of the configuration of the Relay Agent Remote-Id option, the enterprise number MUST be set to the value provided by the operator
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> LDRA function is configured to add Remote-Id Option
Test procedure	<ol style="list-style-type: none"> Configure enterprise-number as Broadband Forum enterprise code Establish DHCPv6 transaction from Eth_1 Configure enterprise-number with random value, different than 0x0DE9 Establish DHCPv6 transaction from Eth_1
Expected result	<ol style="list-style-type: none"> In step 2 all DHCPv6 messages received on Eth_0 have Relay Agent Remote-Id Option (option 37) with enterprise-number field being the 0x0DE9 In step 4 all DHCPv6 messages received on Eth_0 have Relay Agent Remote-Id Option (option 37) with enterprise-number field being the value configured in step 3

Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.1.7	Access loop characteristics added by LDRA
Test objective	The aim of the test is to check the access loop characteristics in the "Vendor-specific Information" Option (option 17) added by LDRA
Requirement	TR-177: R-12
Requirement description	R-12: The Lightweight DHCP Relay Agent MUST support inserting the "Vendor-specific Information" Option (option 17) as per RFC 3315 [14] in order to add information about access loop characteristics. In this case, the enterprise-number MUST be set to the Broadband Forum enterprise code, i.e. 3561 in decimal (0x0DE9 in hexadecimal), corresponding to the IANA "ADSL Forum" entry in the Private Enterprise Numbers registry. Access loop characteristics information is conveyed in the option-data field. In this field, the opt-code and the option-data subfields are specified in Table 3/TR-101
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> LDRA is configured to insert the access loop characteristics (at least mandatory sub-options and as many optional as possible) according to Table 3/TR-101
Test procedure	<ol style="list-style-type: none"> Establish DHCPv6 transaction from Eth_1
Expected result	<ol style="list-style-type: none"> In step 1 all DHCPv6 messages received on Eth_0 have option-17, with the enterprise number being the Broadband Forum enterprise code, i.e. 3561 in decimal (0x0DE9 in hexadecimal) In step 1 all DHCPv6 messages received on Eth_0 have option-17, with all mandatory and some optional sub-options All sub-options in step 1 have correct values (list of checked sub-options should be mentioned in this place)
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2 Neighbor Discovery Processing

6.3.2.1	Unknown ICMPv6 messages
Test objective	The aim of the test is to check functionality of forwarding or discarding unknown ICMPv6 messages
Requirement	TR-177: R-13
Requirement description	R-13: The AN MUST be configurable to either forward or discard unknown ICMPv6 messages
Device under test	<Name of the Access Node>
Test configuration	Test Setup:

	<ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> The Access Node is configured to forward unknown ICMPv6 messages from CPE_1 and to discard these messages from CPE_2
Test procedure	<ol style="list-style-type: none"> Choose random ICMPv6 Message type from range: 5-99,102-126,155-199 From Eth_1 send ICMPv6 messages with type from step 1 From Eth_2 send ICMPv6 messages with type from step 1
Expected result	<ol style="list-style-type: none"> In step 2 all messages are forwarded by the Access Node and received on Eth_0 In step 3 all messages are discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.2	ICMPv6 packets destined to a multicast group
Test objective	The aim of the test is to check functionality of forwarding ICMPv6 packets destined to a multicast group
Requirement	TR-177: R-14
Requirement description	R-14: The Access Node MUST support forwarding ICMPv6 packets destined to a multicast group
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> The Access Node is configured to forward ICMPv6 packets destined to a multicast group
Test procedure	<ol style="list-style-type: none"> From Eth_1 send ICMPv6 packets with different message types, destined to a multicast group (choose random multicast group)
Expected result	<ol style="list-style-type: none"> In step 1 all packets are forwarded by the Access Node and received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.3	Access line identification format according to draft-ietf-6man-lineid
Test objective	The aim of the test is to check if the functionality of inserting access line identification information in upstream Router Solicitation messages works according to latest version of draft-ietf-6man-lineid
Requirement	TR-177: R-16
Requirement description	<p>R-16: The Access Node SHOULD support R-15 according to draft-krishnan-6man-rs-mark</p> <p>* <i>Note:</i> Since the publication of TR-177 <i>draft-krishnan-6man-rs-mark</i> has evolved to become <i>draft-ietf-6man-lineid</i>. The test case assumes that the latter version is used</p>
Device under test	<Name of the Access Node>

Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> The Access Node is configured to add access line identification according to draft-ietf-6man-lineid
Test procedure	<ol style="list-style-type: none"> From Eth_1 send Router Solicitation message
Expected result	<ol style="list-style-type: none"> Router Solicitation messages received on Eth_0 is a new IPv6 datagram whose payload is the received Router Solicitation Hop Limit field of the message is not decremented Source Address field is AN IPv6 address or unspecified address The destination address of the outer IPv6 datagram is copied from the destination address of the tunneled Router Solicitation A new destination options header between the outer IPv6 header and the payload is added LIO destination option is added and the line identification field of the option is set to contain the circuit identifier corresponding to the logical access loop port of the Access Node from which the Router Solicitation was initiated
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.4	Router Solicitation messages received on a network interface
Test objective	The aim of the test is to check if the Access Node is able to forward or discard RS messages received on a network interface
Requirement	TR-177: R-17
Requirement description	R-17: The Access Node SHOULD be configurable to discard RS messages received on a network interface
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup but using only 1 CPE <p>Test Condition:</p> <ol style="list-style-type: none"> The Access Node is configured to discard RS messages received on a network interface
Test procedure	<ol style="list-style-type: none"> Configure the Access Node do discard Router Solicitation messages received on a network interface From Eth_0 send Router Solicitation messages Configure the Access Node do forward Router Solicitation messages received on a network interface From Eth_0 send Router Solicitation messages
Expected result	<ol style="list-style-type: none"> In step 2 the Access Node discards Router Solicitation messages and this messages not appear on Eth_1 In step 4 the Access Node forwards Router Solicitation messages and this messages are

	received on Eth_1
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.5 Router Advertisement messages originated by a host or RG	
Test objective	The aim of the test is to check if the Access Node is able to forward or discard Router Advertisement messages originated by a host or RG
Requirement	TR-177: R-18
Requirement description	R-18: The Access Node SHOULD be configurable to block upstream Router Advertisement messages originated by a host or RG
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> 1. The Access Node is configured to forward upstream Router Advertisement messages from CPE_1 and to block these messages from CPE_2
Test procedure	<ol style="list-style-type: none"> 1. From Eth_1 send Router Advertisement messages 2. From Eth_2 send Router Advertisement messages
Expected result	<ol style="list-style-type: none"> 1. In step 1 all messages are forwarded by the Access Node and received on Eth_0 2. In step 2 all messages are discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.6 Redirect messages originated by a host or RG	
Test objective	The aim of the test is to check if the Access Node is able to forward or discard Redirect messages originated by a host or RG
Requirement	TR-177: R-19
Requirement description	R-19: The Access Node MUST be configurable to discard upstream Redirect messages originated by a host or RG
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> 1. The Access Node is configured to forward upstream Redirect messages from CPE_1 and to block these messages from CPE_2
Test procedure	<ol style="list-style-type: none"> 1. From Eth_1 send Redirect messages 2. From Eth_2 send Redirect messages
Expected result	<ol style="list-style-type: none"> 1. In step 1 all messages are forwarded by the Access Node and received on Eth_0

	2. In step 2 all messages are discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.2.7 Multicast Listener Query messages received on a user interface	
Test objective	The aim of the test is to check if the Access Node is able to forward or discard Multicast Listener Query messages received on a user interface
Requirement	TR-177: R-20
Requirement description	R-20: The Access Node MUST be configurable to discard Multicast Listener Query messages received on a user interface
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> The Access Node is configured to forward upstream Multicast Listener Query messages from CPE_1 and to block these messages from CPE_2
Test procedure	<ol style="list-style-type: none"> From Eth_1 send Multicast Listener Query messages From Eth_2 send Multicast Listener Query messages
Expected result	<ol style="list-style-type: none"> In step 1 all messages are forwarded by the Access Node and received on Eth_0 In step 2 all messages are discarded by the Access Node and not appear on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.3 IPv6 Spoofing Prevention

6.3.3.1 Populating IP Anti-spoofing table	
Test objective	The aim of the test is to check functionality of inspecting upstream and downstream DHCPv6 messages and RA messages and populating its IP Anti-spoofing Table accordingly
Requirement	TR-177: R-21
Requirement description	R-21 The Access Node SHOULD inspect upstream and downstream DHCPv6 messages (RFC 3315 [14], RFC 3633 [15]) and RA messages (RFC 4861 [12], RFC 4862 [13]) per user port and populate its IP Anti-spoofing Table accordingly, in order to prevent host IP address spoofing and delegated IP prefix spoofing
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> IP Anti-spoofing is enabled on the Access Node
Test procedure	<ol style="list-style-type: none"> IPv6 address of Eth_1 and Eth_2 should not exist in IP Anti-spoofing Table

	<ol style="list-style-type: none"> 2. Establish DHCPv6 transaction from Eth_1 3. Run Neighbor Discovery from Eth_2 (RS,RA)
Expected result	<ol style="list-style-type: none"> 1. In step 2 DHCPv6 transaction is successful and IP Anti-spoofing Table is filled with Eth_1 IPv6 address 2. In step 3 Eth_2 determine its IPv6 address and IP Anti-spoofing Table is filled with Eth_2 IPv6 address
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.3.2	Preventing IP address spoofing and delegated IP prefix spoofing
Test objective	The aim of the test is to check functionality to prevent host IP address spoofing and delegated IP prefix spoofing
Requirement	TR-177: R-22
Requirement description	R-22: Using the information obtained from R-21, the Access Node SHOULD provide a mechanism to prevent host IP address spoofing and delegated IP prefix spoofing
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. The Access Node is configured with IP Anti-spoofing mechanism 2. CPE_1 and CPE_2 are configured in VLAN_X
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCPv6 transaction from Eth_1 2. From Eth_2 send IPv6 traffic with source IPv6 address of Eth_1 3. Establish DHCPv6 transaction from Eth_2 4. From Eth_2 send IPv6 traffic with source IPv6 address of Eth_2 5. From Eth_2 send IPv6 traffic with source IPv6 address of Eth_1
Expected result	<ol style="list-style-type: none"> 1. In step 1 DHCPv6 transaction is successful 2. In step 2 no traffic is received on Eth_0 3. In step 3 DHCPv6 transaction is successful 4. In step 4 IPv6 traffic is received on Eth_0 5. In step 2 no traffic is received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.3.3	Updating IP Anti-spoofing Table entries
Test objective	The aim of the test is to check that entries in the IP Anti-spoofing Table are updated according to lifetime information received from the Router Advertisement and DHCPv6 messages
Requirement	TR-177: R-23
Requirement	R-23: The IP Anti-spoofing Table aging timers MUST be updated according to the lifetime

description	information received from the Router Advertisement messages and DHCPv6 messages
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> 1. DHCPv6 server and Eth_0 are configured with lifetime/aging time equal X (X random value)
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCPv6 transaction from Eth_1 2. From Eth_1 send a Renew messages to request an extension of the lifetimes assigned 3. Server send a Replay messages to the client with new lifetimes 4. Run Neighbor Discovery from Eth_2 (RS,RA) 5. Wait until Eth_0 sends Router Advertisement update to Eth_2
Expected result	<ol style="list-style-type: none"> 1. In step 1 DHCPv6 transaction is successful (Eth_1 gets IPv6 address) 2. After step 1 IP Anti-spoofing Table aging time for Eth_1 is equal to the one configured on DHCPv6 server 3. After step 3 IP Anti-spoofing Table is updated with new lifetimes for Eth_1 4. In step 4 Neighbor Discovery is successful (Eth_2 gets IPv6 address) 5. In step 4 IP Anti-spoofing Table aging time for Eth_2 is equal to the one configured on IPv6 router 6. After step 5 IP Anti-spoofing Table is updated for Eth_2
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.3.4	IP Anti-spoofing Table entries deleting after aging time
Test objective	The aim of the test is to check if dynamic entries in the IP Anti-spoofing Table are deleted after aging time
Requirement	TR-177: R-24
Requirement description	R-24: Dynamic entries in the IP Anti-spoofing Table MUST be aged out after the aging time
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Condition:</p> <ol style="list-style-type: none"> 1. DHCPv6 server and Eth_0 are configured with lifetime/aging time equal X (X random value)
Test procedure	<ol style="list-style-type: none"> 1. Establish DHCPv6 transaction from Eth_1 2. Wait for aging time X 3. Run Neighbor Discovery from Eth_2 (RS,RA) 4. Wait for aging time X

Expected result	<ol style="list-style-type: none"> 1. In step 1 DHCPv6 transaction is successful (Eth_1 gets IPv6 address) 2. After step 1 IP Anti-spoofing Table is filled with Eth_1 entry 3. After step 2 There is no Eth_1 entry in IP Anti-spoofing Table 4. In step 3 Neighbor Discovery is successful (Eth_2 gets IPv6 address) 5. After step 3 IP Anti-spoofing Table is filled with Eth_1 entry 6. After step 4 There is no Eth_2 entry in IP Anti-spoofing Table
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

6.3.4 Impact of IPv4 address exhaustion on IPv4 multicast

6.3.4.1	IGMP messages with 0.0.0.0 IPv4 source address
Test objective	The aim of the test is to check if the Access Node is accepting and processing upstream IGMPv2/v3 messages whose source address is 0.0.0.0
Requirement	TR-177: R-58
Requirement description	R-58: The Access Node MUST be able to accept and process upstream IGMPv2/v3 messages whose source address is 0.0.0.0 (unspecified address), irrespective of any IP anti-spoofing rules. This behavior MUST be configurable per access line
Device under test	<Name of the Access Node>
Test configuration	<p>Test Setup:</p> <ul style="list-style-type: none"> • Basic setup <p>Test Conditions:</p> <ol style="list-style-type: none"> 1. IGMP processing for CPE_1 and CPE_2 is enabled on the Access Node 2. IP anti-spoofing is enabled for CPE_1 and CPE_2 3. The Access Node is configured to accept and process upstream IGMPv2/v3 messages whose source address is 0.0.0.0 for CPE_1 and to discard this messages for CPE_2
Test procedure	<ol style="list-style-type: none"> 1. From Eth_0 send multicast stream 2. From Eth_1 send IGMPv2/v3 join message with source address equal 0.0.0.0 3. From Eth_1 send IGMPv2/v3 leave message with source address equal 0.0.0.0 4. From Eth_2 send IGMPv2/v3 join message with source address equal 0.0.0.0 5. From Eth_2 send IGMPv2/v3 leave message with source address equal 0.0.0.0
Expected result	<ol style="list-style-type: none"> 1. After step 1 No multicast stream is transmitted to Eth_1 and Eth_2 2. After step 2 Multicast stream is received on Eth_1 3. After step 3 No multicast stream is received on Eth_1 4. After step 4 No multicast stream is received on Eth_2 5. After step 4 and 5 No igmp messages are received on Eth_0
Pass/fail	<pass or fail>
Remarks	<remarks from test performance>

End of Broadband Forum Technical Report TR-254